OpenCL in Scientific High Performance Computing —The Good, the Bad, and the Ugly

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Distributed Algorithms and Supercomputing

Context

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- $2 \times$ Cray XC40 (#118 and #150 in top500, year 4/5 in lifetime) with Xeon CPUs
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- 2× 32-node Infiniband cluster with Nvidia K40
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What I do:

- computer science research (methods)
- development of HPC codes
- evaluation of upcoming technologies
- consulting/training with system users



Scientific HPC in a Nutshell

- tons of legacy code (FORTRAN) authored by domain experts
 - ⇒ rather closed community
 - ⇒ decoupled from computer science (ask a student about FORTRAN)
- highly conservative code owners
 - ⇒ modern software engineering advances are picked up very slowly

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 - ⇒ vendor and tool dependencies ⇒ limited portability
 - ⇒ multiple diverging code branches ⇒ hard to maintain
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- inter-node communication = MPI
- hardware life time: 5 years
- software life time: multiple tens of years
 - \Rightarrow outlives systems by far \Rightarrow aim for portability

Goal for new code: Do not contribute to that situation!

- portability first (≠ performance portability)
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 - ⇒ **modern C**++ for host code
- develop code interdisciplinary
 - ⇒ domain experts design the model ...
 - \Rightarrow . . . computer scientists the software

Target Hardware

vendor	architecture	device	compute	memory
Intel	Haswell	2 × Xeon E5-2680v3	0.96 TFLOPS	136 GiB/s
Intel	Knights Landing	Xeon Phi 7250	2.61 TFLOPS*	490/115 GiB/s
AMD	Hawaii	Firepro W8100	2.1 TFLOPS	320 GiB/s
Nvidia	Kepler	Tesla K40	1.31 TFLOPS	480 GiB/s









COSIM - A Predictive Cometary Coma Simulation

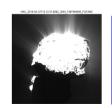
Solve dust dynamics:

$$ec{a}_{ ext{dust}}(ec{r}) = ec{a}_{ ext{gas-drag}} + ec{a}_{ ext{grav}} + ec{a}_{ ext{Coriolis}} + ec{a}_{ ext{centrifugal}}$$

$$= \frac{1}{2} C_d \alpha N_{ ext{gas}}(ec{r}) m_{ ext{gas}}(ec{v}_{ ext{dust}} - ec{v}_{ ext{gas}}) |ec{v}_{ ext{dust}} - ec{v}_{ ext{gas}}| - \nabla \phi(ec{r})$$

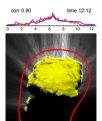
$$-2 ec{\omega} \times ec{v}_{ ext{dust}} - ec{\omega} \times (ec{\omega} \times ec{r})$$

Compare with data of 67P/Churyumov–Gerasimenko from Rosetta spacecraft:





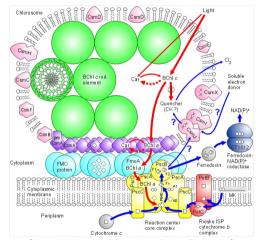






Model for Open Quantum Systems

- understand the energy transfer in photo-active molecular complexes
 - ⇒ e.g. photosynthesis



 $[Image\ by\ University\ of\ Copenhagen\ Biology\ Department]$

M. Noack, F. Wende, K.-D. Oertel, *OpenCL: There and Back Again*, in High Performance Parallelism Pearls: Multicore and Many-core Programming Approaches, Vol. 2, 2015

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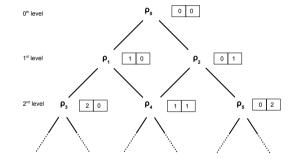
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$$\frac{d\sigma_{u}}{dt} = \frac{i}{\hbar} [H, \sigma_{u}]
- \sigma_{u} \sum_{b=1}^{B} \sum_{k}^{K-1} n_{u,(b,k)} \gamma(b,k)
- \sum_{b=1}^{B} \left[\frac{2\lambda_{b}}{\beta \hbar^{2} \nu_{b}} - \sum_{k}^{K-1} \frac{c(b,k)}{\hbar \gamma(b,k)} \right] V_{s(b)}^{\times} V_{s(b)}^{\times} \sigma_{u}
+ \sum_{b=1}^{B} \sum_{k}^{K-1} i V_{s(b)}^{\times} \sigma_{u,b,k}^{+}
+ \sum_{b=1}^{B} \sum_{k}^{K-1} n_{u,(b,k)} \theta_{MA(b,k)} \sigma_{(u,b,k)}^{-}$$

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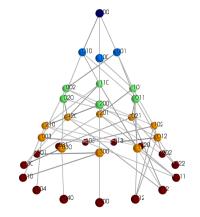
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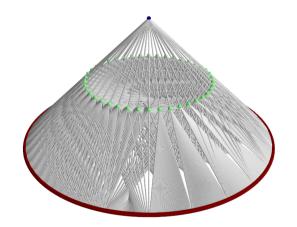
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- PDEs
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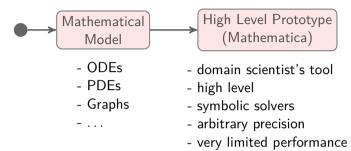






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domain experts computer scientists Interdisciplinary Workflow High Level Prototype Mathematical OpenCL kernel (Mathematica) within Mathematica Model - ODEs - domain scientist's tool - PDEs - high level - Graphs - symbolic solvers - arbitrary precision - . . . - very limited performance

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Mathematica and OpenCL

```
(* Load OpenCL support *)
Needs["OpenCLLink"]
(* Create OpenCLFunction from source, kernel name, signature *)
doubleFun = OpenCLFunctionLoad["
kernel void doubleVec(_global mint * in, mint length) {
int index = get global id(0);
if (index < length)
 in[index] = 2*in[index];
}", "doubleVec", {{ Integer}, Integer}, 256]
(* Create some input *)
vec = Range[20];
(* Call the function *)
doubleFun[vec, 20] (* NDRange deduced from args and wg-size *)
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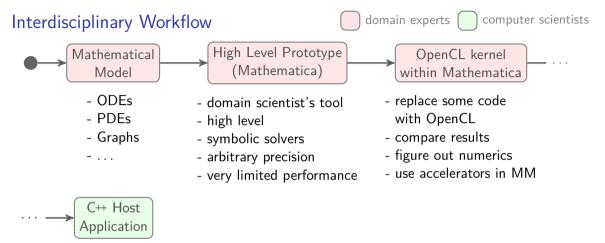
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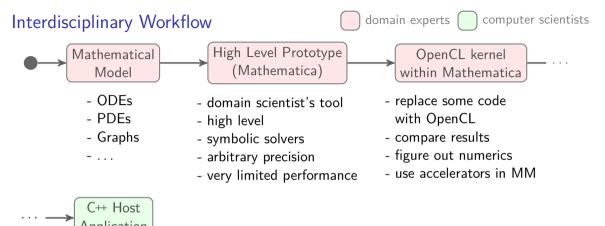
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- very limited performance





- start single node
- OpenCL 1.2 for hotspots
- modern C++ 11/14
- CMake for building

OpenCL SDKs and Versions

name	version	OpenCL version	supported devices
Intel OpenCL SDK	16.1.1	1.2 (CPU), 2.1 (GPU)	CPUs (up to AVX2), Intel GPUs
Intel OpenCL SDK	14.2	1.2	Xeon Phi (KNC)
Nvidia OpenCL	CUDA 8	1.2 (exp. 2.0)	Nvidia GPU
AMD APP SDK	3.0	2.0 (GPU), 1.2 (CPU)	GPU, CPUs (AVX,FMA4,XOP)
PoCL	0.14	2.0	CPUs (LLVM, AVX-512)

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Vendors seem not to be too enthusiastic about OpenCL:

- portable OpenCL still means version 1.2 (released Nov. 2011)
- Xeon Phi implementation discontinued by Intel, no AVX-512 support (yet?)
- partial OpenCL 2.0 support by Nvidia introduced rather silently

Installation/Linking/Running

Platform and Device selection:

 \Rightarrow simple, deterministic way: oclinfo tool \Rightarrow platform/device index

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ICD loader mechanism (libOpenCL.so):

- OpenCL typically not pre-installed in HPC environments
- adding ICD files to /etc/OpenCL/ requires root
 - ⇒ not all loaders support OPENCL_VENDOR_PATH environment variable
- different ICDs report different platform/device order
 - different order from different API paths (with or without context creation)
 - SDK installation order matters
- ⇒ use reference ICD
- ⇒ avoid ICD and link directly
 - libs in /etc/OpenCL/vendors/*.icd
 - libamdocl64.so, libintelocl.so, ...

Compilation

OpenCL Header Files:

⇒ avoid trouble: use reference headers, ship with project

CMake: find_package(OpenCL REQUIRED)

- OpenCL CMake module only works in some scenarios
- ⇒ the magic line:

```
mkdir build.intel_16.1.1
cd build.intel_16.1.1

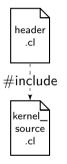
cmake -DCMAKE_BUILD_TYPE=Release -DOpenCL_FOUND=True -DOpenCL_INCLUDE_DIR=../../
    thirdparty/include/ -DOpenCL_LIBRARY=/opt/intel/opencl_runtime_16.1.1/opt/
    intel/opencl-1.2-6.4.0.25/lib64/libintelocl.so ..
make -j
```

Handling Kernel Source Code

- a) loading **source files** at runtime:
 - √ no host-code recompilation
 - √ #include directives

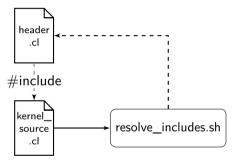
- b) embedded source as **string constant**:
 - √ self-contained executable for production use

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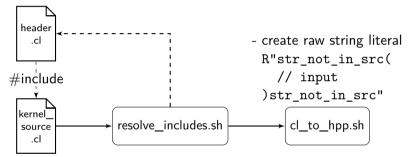
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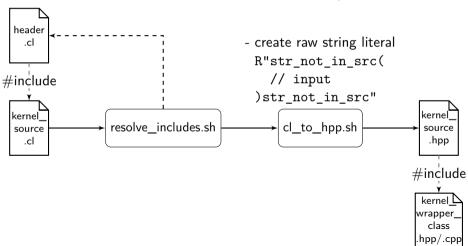
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a) loading source files at runtime: b) embedded source as **string constant**: √ no host-code recompilation ✓ self-contained executable for #include directives production use header - create raw string literal .cl R"str not in src(#include // input)str_not_in_src" kernel kernel resolve includes.sh cl_to_hpp.sh source source .hpp .cl

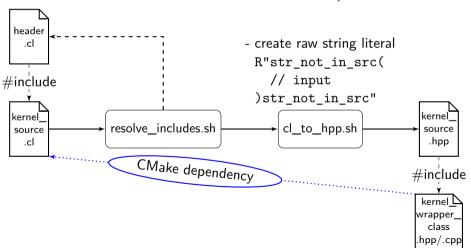
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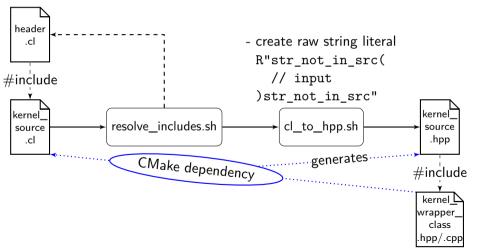
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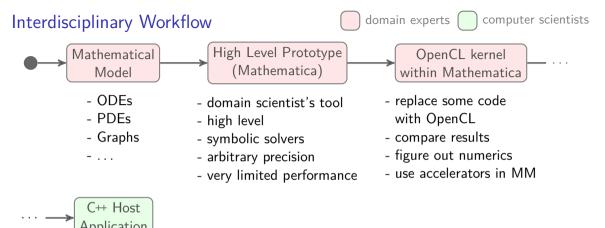


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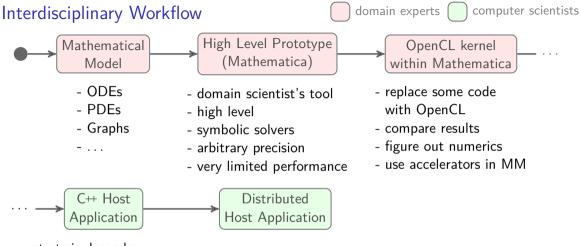
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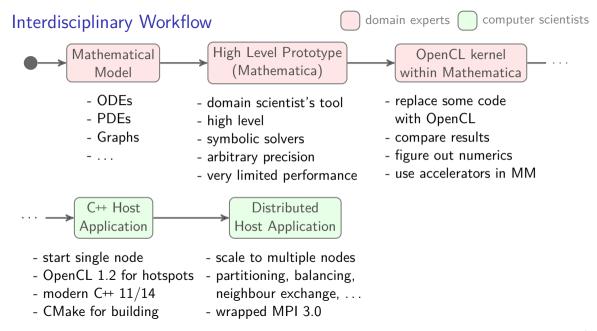
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- OpenCL 1.2 for hotspots
- modern C++ 11/14
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OpenCL and Communication/MPI

Design Recommendation:

- keep both aspects as independent as possible
- design code to be agnostic to whether it works on a complete problem instance or on a partition
- implement hooks for communication between kernel calls
- wrap needed part of MPI in a thin, exchangeable abstraction layer

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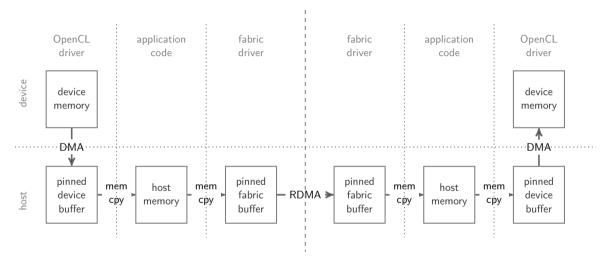
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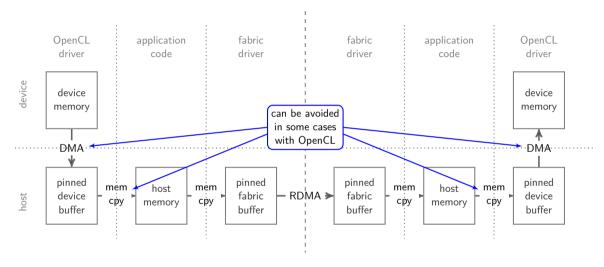
Trade-offs:

- communication introduces local host-device transfers
 - ⇒ scaling starts slowly, e.g. two nodes might be slower than one
- a single process might not be able to saturate the network
 - ⇒ multiple processes per node sharing a device (CPU device: set CPU mask)
- pick one: zero-copy buffers **or** overlapping compute and communication
 - ⇒ either host (comm.) or device (comp.) own the memory at any point in time
 - ⇒ overlapping requires copies again

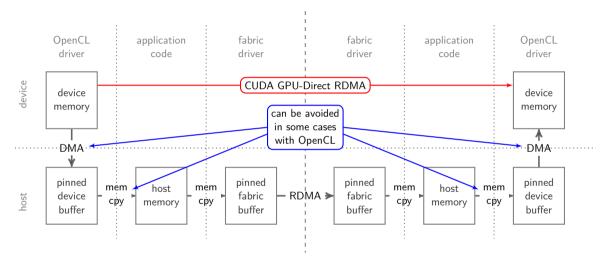
Data Transfer Paths

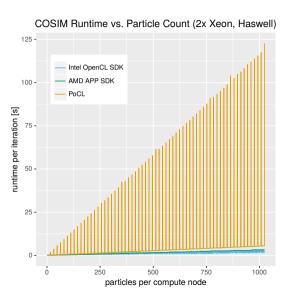


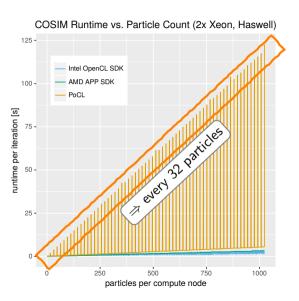
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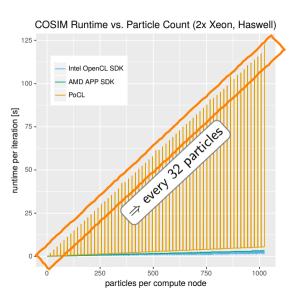


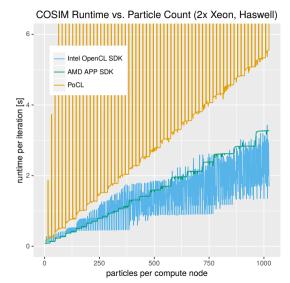
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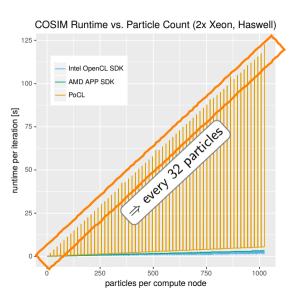


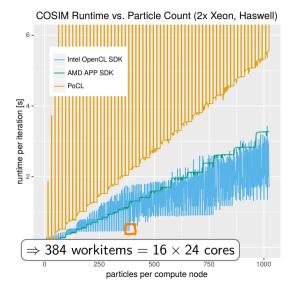


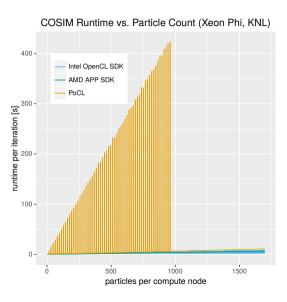


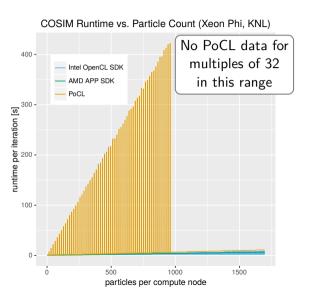


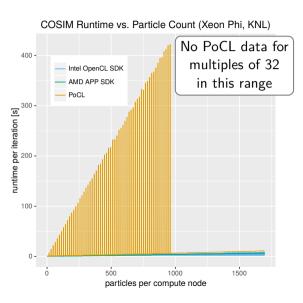


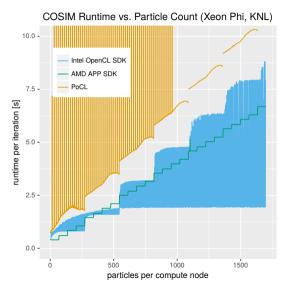




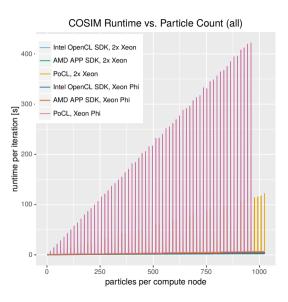




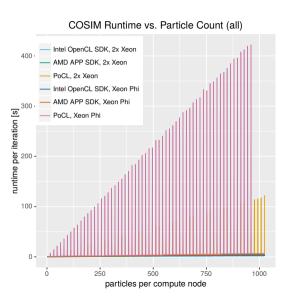


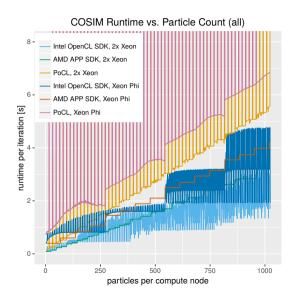


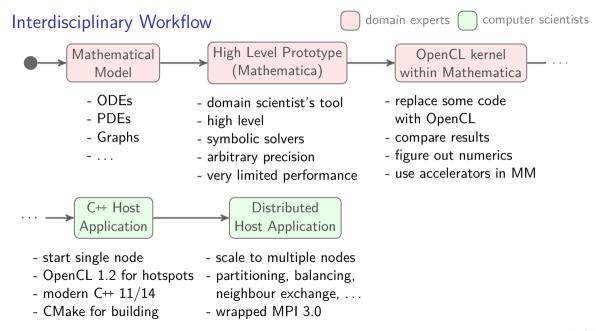
Benchmark Results: COSIM node imbalance, all

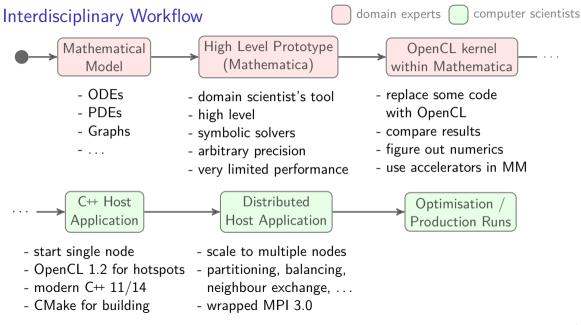


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- very limited performance

- arbitrary precision

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- scale to multiple nodes
- partitioning, balancing, neighbour exchange, . . .
- wrapped MPI 3.0

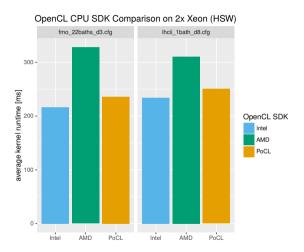
- always collect perf. data
- profile/tune code

- figure out numerics

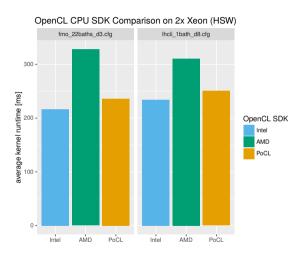
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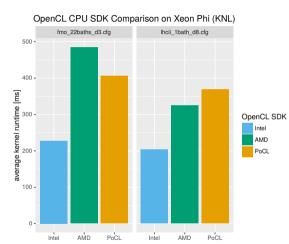
- add performance tweaks
- use device-specific kernel variants if needed

HEOM Benchmark Results: CPU SDK comparison

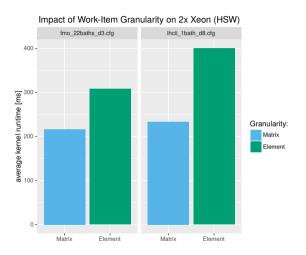


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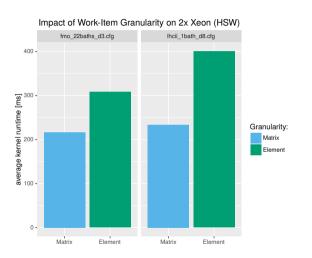


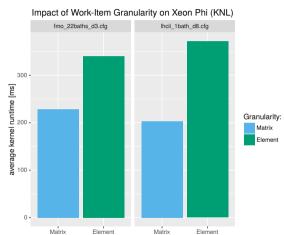


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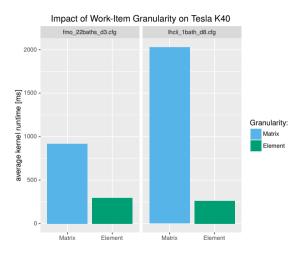


HEOM Benchmarks: Workitem Granularity on CPUs

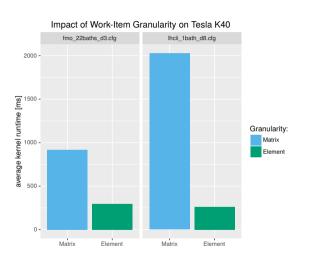


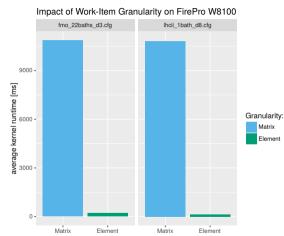


HEOM Benchmarks: Workitem Granularity on GPUs

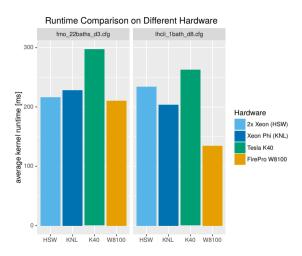


HEOM Benchmarks: Workitem Granularity on GPUs

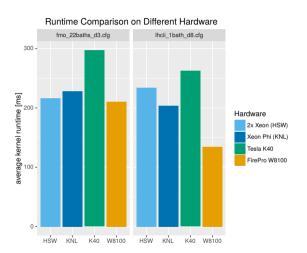


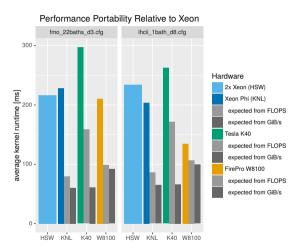


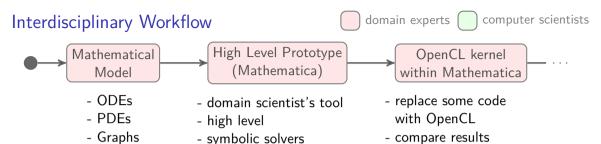
HEOM Benchmarks: Performance Portability



HEOM Benchmarks: Performance Portability







- arbitrary precision

- very limited performance - use accelerators in MM



- start single node

- . . .

- OpenCL 1.2 for hotspots
- modern C++ 11/14
- CMake for building

- scale to multiple nodes
- partitioning, balancing, neighbour exchange, . . .
- wrapped MPI 3.0

- always collect perf. data
- profile/tune code

- figure out numerics

- add performance tweaks
- use device-specific
 kernel variants if needed

Conclusion

OpenCL

- highest portability of available programming models
- integrates will into interdisciplinary workflow
- runtime compilation allows compiler-optimisation with runtime-constants
- performance portability is not for free, but . . .
 - \Rightarrow ... better to have two kernels than two programming models

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- highest portability of available programming models
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HPC Wishlist

- zero-copy buffers with shared ownership
- equivalents to CUDA's GPU-Direct and CUDA-aware MPI
- no way to specify memory alignment beyond data type size of a kernel parameter
- @vendors: please keep up with the standard
- @Intel: AVX-512 / Xeon Phi support would be highly appreciated

EoP

Thank you.

Feedback? Questions? Ideas?

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