How to Optimize Compute Driver? Let’s Start with Writing Good Benchmarks!

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IWOCL 2022
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Agenda

▪ Why have we created Compute Benchmarks?
▪ Framework capabilities
▪ Current test sets and success story
▪ Plans & contribution guidelines
Why have we created Compute Benchmark?
Optimizing drivers is not straightforward!

Finding what to optimize in the driver is challenging:

• What applications measures?
• What are the bottlenecks?
• How it uses the driver?
• What needs to be optimized?
• What may be redundant?

Even if you know all of this:

• Application execution may be very long
• Application may behave differently when you start changing things
Applications composed of many elements

Optimizing a step may not be even visible in final application score

- If a step only takes 1% of whole application, even when it is removed totally it will only boost workload by ~1%.
- Applications often measure multiple steps executed together
- It is challenging to focus and optimize one step in the whole pipeline using current workloads

Applications – API usages

Create Device
Create Context
Create Programs
Create Kernels
Create Command Queues
Create Buffers/Images
Populate Buffers/Images with data
Set Arguments to the kernel
Enqueue Kernels
Flush Kernels
Read data back to the host
Wait for Kernels Completion
This created a need to develop Compute Benchmarks

- Focused tests checking only one thing per scenario
- Each test as simple as possible
- Each test produces a reliable and repeatable result
- Plain API usage to make sure there is no additional overhead
- Each test can be easily showcased as sample of API usage
- Easy download & use approach, no dependencies required
- Easy addition of new scenarios
Compute Benchmarks

- Supports Linux and Windows
- Permissive license (MIT)
- Runs on any GPU Hardware supporting OpenCL
- Allows Vendor extensions
- Allows Vendor specific tests
- Full code in Open Source

https://github.com/intel/compute-benchmarks/
Framework capabilities
Multiple Backend Architecture

- Backend is optional for given test
- There is no upper limit on backends, currently we have OpenCL™, Level Zero and SYCL™
- Each test reuses common resource gathering logic, all results look the same
- Each Backend receives the same arguments, which allows easy comparison
Adding test – common definition

Test

Arguments

Argument description

Test definition

Argument Values

```cpp
class EnqueueNdrTimeArguments : public TestCaseArgumentContainer {
  PositiveIntegerArgument workgroupCount;
  PositiveIntegerArgument workgroupSize;
  BooleanArgument useOoq;
  BooleanArgument useProfiling;
  BooleanArgument useEvent;

  EnqueueNdrTimeArguments() :
    workgroupCount("this", "wgc", "Workgroup count"),
    workgroupSize("this", "wgs", "Workgroup size"),
    useOoq("this", "ooq", "Use out of order queue"),
    useProfiling("this", "profiling", "Creating a profiling queue"),
    useEvent("this", "event", "Pass output event to the enqueue call") {};

}

class EnqueueNdrTime : public TestCase<EnqueueNdrTimeArguments> {
  using TestCase<EnqueueNdrTimeArguments>::TestCase;

  string getTestCaseName() const override {
    return "EnqueueNdrTime";
  }

  string getHelp() const override {
    return "measures time spent in clEnqueueNDRangeKernel on CPU.";
  }
};
```
Adding test – common argument values

```
TEST_P(EnqueueNdrTimeTest, Test)
{
    EnqueueNdrTimeArguments args();
    args.api = Api::OpenCL;
    args.workgroupCount = std::get<0>(GetParam());
    args.workgroupSize = std::get<1>(GetParam());
    args.useQoq = std::get<2>(GetParam());
    args.useProfiling = std::get<3>(GetParam());
    args.useEvent = std::get<4>(GetParam());

    EnqueueNdrTime test;
    test.run(args);
}

INSTANTIATE_TEST_SUITE_P(
    EnqueueNdrTimeTest,
    EnqueueNdrTimeTest,
    ::testing::Combine(
        ::testing::Values(1, 100, 1000),
        ::testing::Values(1, 32, 256),
        ::testing::Values(false, true),
        ::testing::Values(false, true),
        ::testing::Values(false, true)));```
Adding test – backend implementation

1. Common argument set passed to test
2. Arguments contain values that changes test behavior
3. Prior to every benchmark, warmup phase is done which basically does the same things that test will do
4. Each benchmark runs configurable number of iterations to collect multiple samples and provide aggregated results
5. Timer class used whenever we want to measure something from CPU perspective, measureStart & measureEnd clearly shows what is being measured in the test
6. Each test has statistic class available that is responsible for aggregating results from multiple iterations, user can specify what kind of measurement is used which will further influence results processing phase.
## Sample test output

<table>
<thead>
<tr>
<th>Test Case</th>
<th>Mean</th>
<th>Median</th>
<th>StdDev</th>
<th>Min</th>
<th>Max</th>
<th>Type</th>
<th>Label [unit]</th>
</tr>
</thead>
<tbody>
<tr>
<td>EnqueueNdrTime (api=ocl, wgs=1, qsg=0, profiling=0, event=0)</td>
<td>4.961</td>
<td>4.111</td>
<td>49.75%</td>
<td>4.012</td>
<td>12.393</td>
<td>CPU</td>
<td>us</td>
</tr>
<tr>
<td>EnqueueNdrTime (api=ocl, wgs=1, qsg=0, profiling=0, event=1)</td>
<td>4.632</td>
<td>4.763</td>
<td>23.48%</td>
<td>4.207</td>
<td>7.220</td>
<td>CPU</td>
<td>us</td>
</tr>
<tr>
<td>EnqueueNdrTime (api=ocl, wgs=1, qsg=0, profiling=1, event=0)</td>
<td>5.586</td>
<td>5.497</td>
<td>11.13%</td>
<td>5.084</td>
<td>8.915</td>
<td>CPU</td>
<td>us</td>
</tr>
<tr>
<td>EnqueueNdrTime (api=ocl, wgs=1, qsg=0, profiling=1, event=1)</td>
<td>5.284</td>
<td>5.259</td>
<td>27.79%</td>
<td>4.967</td>
<td>7.843</td>
<td>CPU</td>
<td>us</td>
</tr>
<tr>
<td>EnqueueNdrTime (api=ocl, wgs=1, qsg=1, profiling=0, event=0)</td>
<td>4.503</td>
<td>4.225</td>
<td>55.41%</td>
<td>4.071</td>
<td>9.766</td>
<td>CPU</td>
<td>us</td>
</tr>
<tr>
<td>EnqueueNdrTime (api=ocl, wgs=1, qsg=1, profiling=0, event=1)</td>
<td>4.215</td>
<td>4.257</td>
<td>24.83%</td>
<td>3.995</td>
<td>7.146</td>
<td>CPU</td>
<td>us</td>
</tr>
<tr>
<td>EnqueueNdrTime (api=ocl, wgs=1, qsg=1, profiling=1, event=0)</td>
<td>4.266</td>
<td>4.339</td>
<td>15.13%</td>
<td>3.946</td>
<td>11.607</td>
<td>CPU</td>
<td>us</td>
</tr>
<tr>
<td>EnqueueNdrTime (api=ocl, wgs=1, qsg=1, profiling=1, event=1)</td>
<td>3.807</td>
<td>3.920</td>
<td>22.91%</td>
<td>3.584</td>
<td>5.836</td>
<td>CPU</td>
<td>us</td>
</tr>
<tr>
<td>EnqueueNdrTime (api=ocl, wgs=2, qsg=0, profiling=0, event=0)</td>
<td>4.081</td>
<td>4.087</td>
<td>24.19%</td>
<td>3.620</td>
<td>6.412</td>
<td>CPU</td>
<td>us</td>
</tr>
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<td>EnqueueNdrTime (api=ocl, wgs=2, qsg=0, profiling=0, event=1)</td>
<td>3.952</td>
<td>3.982</td>
<td>16.30%</td>
<td>3.716</td>
<td>5.965</td>
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<td>EnqueueNdrTime (api=ocl, wgs=2, qsg=0, profiling=1, event=0)</td>
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</tbody>
</table>
Framework automatically produces documentation

api_overhead_benchmark

Api Overhead Benchmark is a set of tests aimed at measuring CPU-side execution duration of compute API calls.

<table>
<thead>
<tr>
<th>Test name</th>
<th>Description</th>
<th>Params</th>
<th>L0</th>
</tr>
</thead>
<tbody>
<tr>
<td>AppendLaunchKernel</td>
<td>measures time spent in zeCommandListAppendLaunchKernel on CPU.</td>
<td>• --event Pass output event to the enqueue call (0 or 1)</td>
<td>✔</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• --wgc Workgroup count</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• --wgs Workgroup size, pass 0 to make the driver calculate it during enqueue</td>
<td></td>
</tr>
<tr>
<td>CreateCommandList</td>
<td>measures time spent in zeCommandListCreate on CPU.</td>
<td>• --CmdListCount Number of cmdlists to create</td>
<td>✔</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• --CopyOnly Create copy only cmdlist (0 or 1)</td>
<td></td>
</tr>
<tr>
<td>CreateCommandListImmediate</td>
<td>measures time spent in zeCommandListCreateImmediate on CPU.</td>
<td>• --CmdListCount Number of cmdlists to create</td>
<td>✔</td>
</tr>
<tr>
<td>DestroyCommandList</td>
<td>measures time spent in zeCommandListDestroy on CPU.</td>
<td>• --CmdListCount Number of cmdlists to destroy</td>
<td>✔</td>
</tr>
</tbody>
</table>

https://github.com/intel/compute-benchmarks/blob/master/TESTS.md
Each test can be run separately with any parameters

• --dumpCommandLines - will run the test suite and provide command line for each test

• You can later run just a single test

• You can add --markTimers to see exactly what is being measured (useful combined with Intercepting Layers)

• --verbose -> provides output from every test iteration

Highly efficient focused performance optimizations are easy with Compute Benchmarks!
Test suites and success story
Currently implemented test suites

API Overhead
- Host Overhead for crucial API calls

Memory Benchmark
- All variants of memory transfers, including host calls and ND-range kernels

Submission Benchmark
- All aspects of submission & completion
- Resource allocations costs
- Thread scheduling costs
Currently implemented test suites (2)

Overlap Benchmark
- Concurrent execution from multiple processes

Multithreaded Benchmark
- Concurrent execution from multiple threads

Atomic Benchmark
- Checks performance of various atomic operations types / scopes / memory orders

Kernel Benchmark
- Measure various operations done in compute kernels
Optimization – caching kernel arguments

Performance opportunity:

• Application calls clSetKernelArgSVMPointer with the same values
• Add driver mechanism to detect this scenario and skip programming logic
• Becomes very tricky as app may free SVM allocation and get the same pointer for different one
• We added all scenarios to Compute Benchmark including corner cases with reallocation
• 6x reduction in time of clSetKernelArgSVMPointer
• +13.2% workload performance
• With highly precise Compute Benchmark we were able to optimize calls that take 30ns
Contribution guidelines and plans
Contribution guidelines

• Test needs to be quick, whole test suite should execute in seconds, not minutes
• Do not measure multiple things, focus on one thing in test
• Avoid wrappers, complicated logic, tests should be simple & comprehensive
• Make sure test is stable, do warmups, eliminate noise factor
• Do not add any external dependencies/libraries, compute-benchmarks are expected to be easy to build & run
• Do not require additional package installation in the system (apart from drivers)
• Do not add too many permutations, add new suites to keep them small
• Clearly describe parameters and test definition, it should be obvious what test measures
Plans & call to action

- Initial version of Compute Benchmarks already open sourced -
  https://github.com/intel/compute-benchmarks/
- Try it out!
- New tests being added on daily basis, plan is to have all OpenCL™ / Level Zero APIs covered
- Contributions highly welcomed!
Acknowledgments

Thanks to Ben Ashbaugh, Lukasz Jobczyk and Dominik Dabek for help with the presentation!
Useful additional capabilities

• --doNotPrintBandwidth – Bandwidth tests will provide time in us instead of GB/s, very useful to translate bandwidth test to latency test
• --noop – do not run tests, just print their names, very useful to see what are the tests in given test suite
• --csv - prints results in csv format
• We also have tools directory for storing useful tools that are handy during day-to-day work
• Tests are based on Google Test Framework, so traditional gtest command line parameters also works, like –gtest_filter etc.