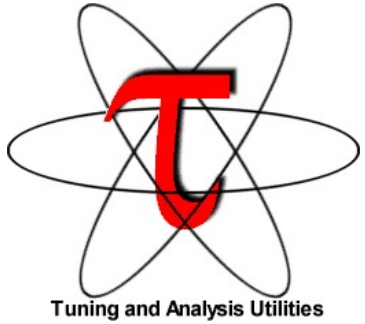
TAU Performance System®

IWOCL 2022

ParaTools



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President and Director, ParaTools, Inc. and ParaTools, SAS

http://tau.uoregon.edu/TAU_IWOCL22.pdf

ECP EXASCALE COMPUTING PROJECT

NNSA National Nuclear Security Administration

U.S. DEPARTMENT OF ENERGY | Office of Science

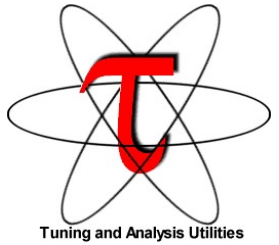
Motivation and Challenges

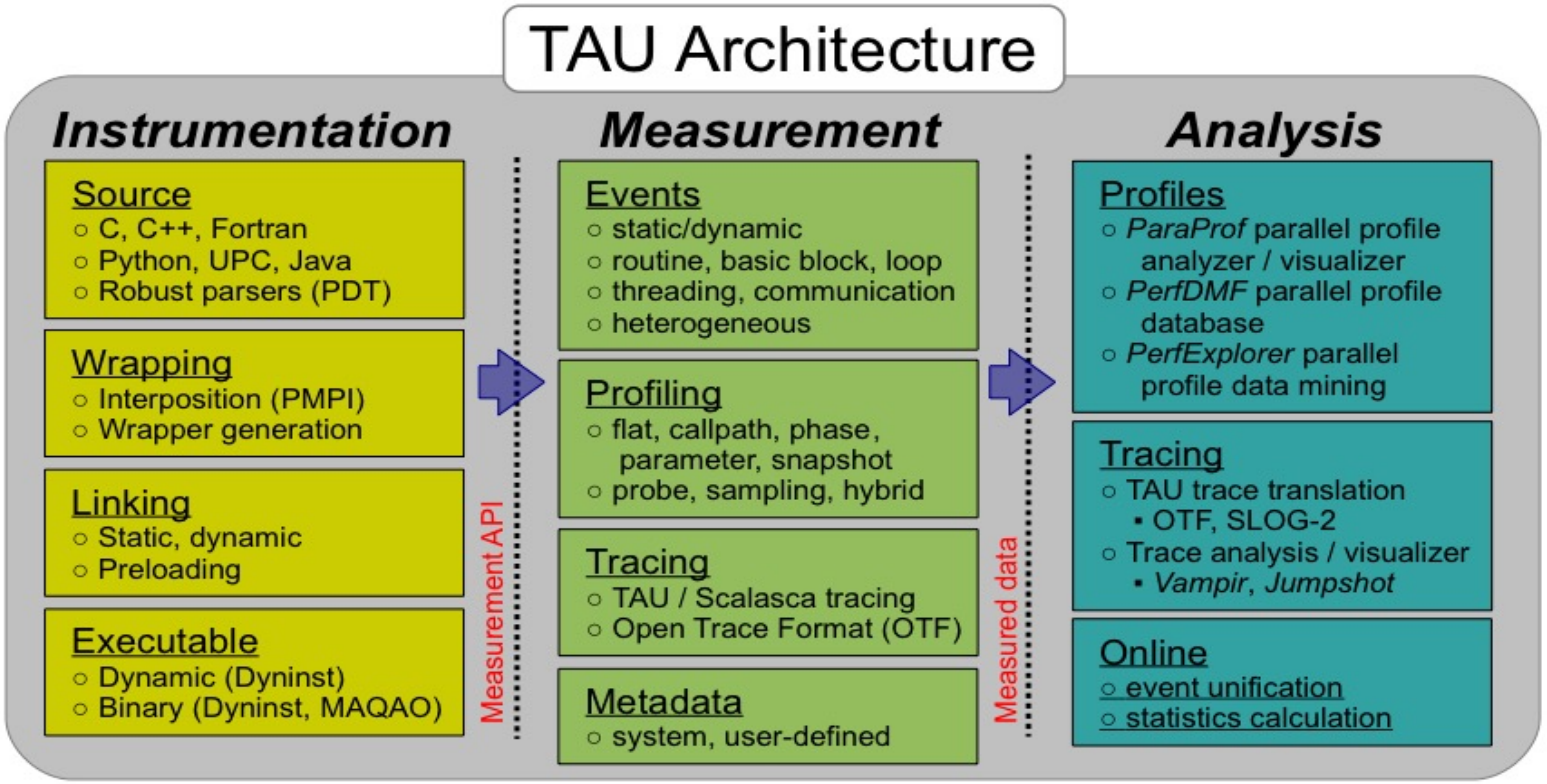
- With growing hardware complexity, it is getting harder to accurately measure and optimize the performance of our HPC and AI/ML workloads.
- TAU Performance System®:
  - Deliver a scalable, portable, performance evaluation toolkit for HPC and AI/ML workloads.
  - Supports OpenCL programming model across GPUs from Intel, AMD, and NVIDIA.
  - http://tau.uoregon.edu

TAU Performance System®

Parallel performance framework and toolkit

- Aims to supports all HPC platforms, compilers, runtime system
- Provides portable instrumentation, measurement, analysis





TAU Performance System

Instrumentation

- Python, C++, C, Fortran, UPC, Java, Chapel, Spark
- Automatic instrumentation

Measurement and analysis support

- MPI, OpenSHMEM, ARMCI, PGAS
- pthreads, OpenMP, OMPT interface, hybrid, other thread models
- GPU: OpenCL, DPC++/SYCL, ROCm, CUDA, OpenACC
- Parallel profiling and tracing

Analysis

- Parallel profile analysis (ParaProf), data mining (PerfExplorer)
- Performance database technology (TAUdb)
- 3D profile browser

Application Performance Engineering using TAU

- How much time is spent in each application routine and outer *loops*? Within loops, what is the contribution of each *statement*? What is the time spent in OpenMP loops? In kernels on GPUs. How long did it take to transfer data between host and device (GPU)?
- How many instructions are executed in these code regions?
  Floating point, Level 1 and 2 *data cache misses*, hits, branches taken? What is the extent of vectorization for loops?
- What is the memory usage of the code? When and where is memory allocated/de-allocated? Are there any memory leaks? What is the memory footprint of the application? What is the memory high water mark?
- How much energy does the application use in Joules? What is the peak power usage?
- What are the I/O characteristics of the code? What is the peak read and write *bandwidth* of individual calls, total volume?
- How does the application *scale*? What is the efficiency, runtime breakdown of performance across different core counts?

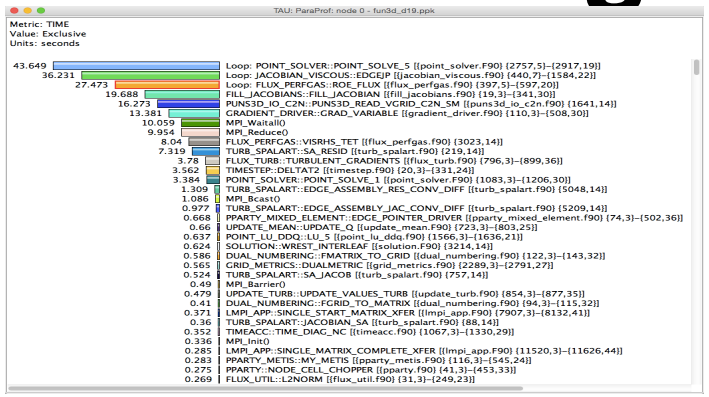
Instrumentation

Add hooks in the code to perform measurements

- **Source instrumentation using a preprocessor**
  - Add timer start/stop calls in a copy of the source code.
  - Use Program Database Toolkit (PDT) for parsing source code.
  - Requires recompiling the code using TAU shell scripts (tau_cc.sh, tau_f90.sh)
  - Selective instrumentation (filter file) can reduce runtime overhead and narrow instrumentation focus.
- **Compiler-based instrumentation**
  - Use system compiler to add a special flag to insert hooks at routine entry/exit.
  - Requires recompiling using TAU compiler scripts (tau_cc.sh, tau_f90.sh…)
- **Runtime preloading of TAU's Dynamic Shared Object (DSO)**
  - No need to recompile code! Use **mpirun tau_exec ./app** with options.

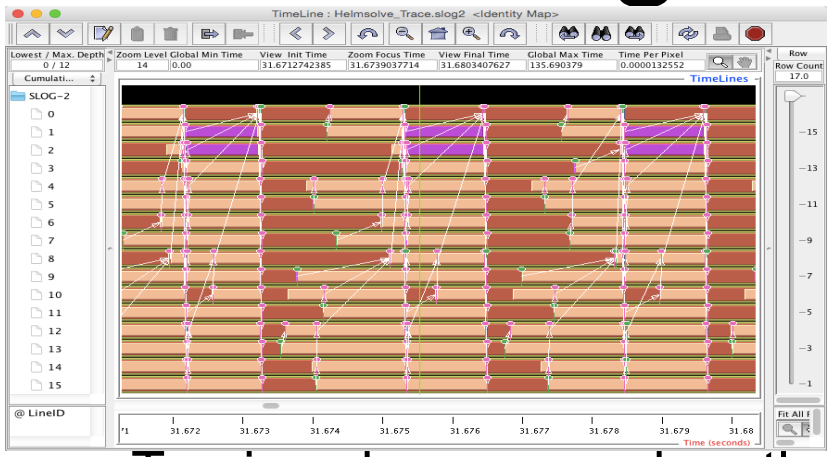
Profiling and Tracing

Profiling



- **Profiling** shows you **how much** (total) time was spent in each routine

Tracing



- Tracing shows you when the events take place on a timeline

- Profiling and tracing

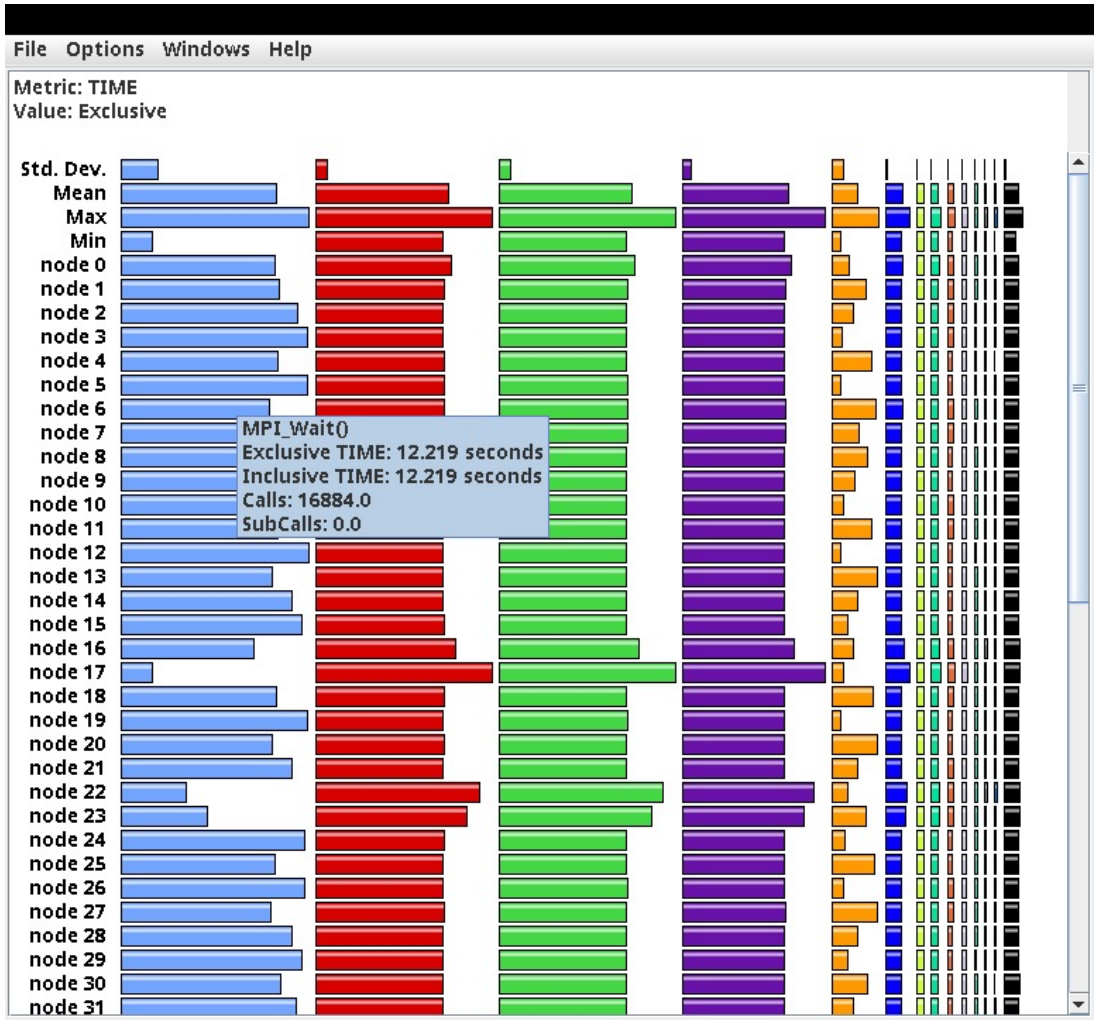
Profiling shows you **how much** (total) time was spent in each routine

Tracing shows you **when** the events take place on a timeline

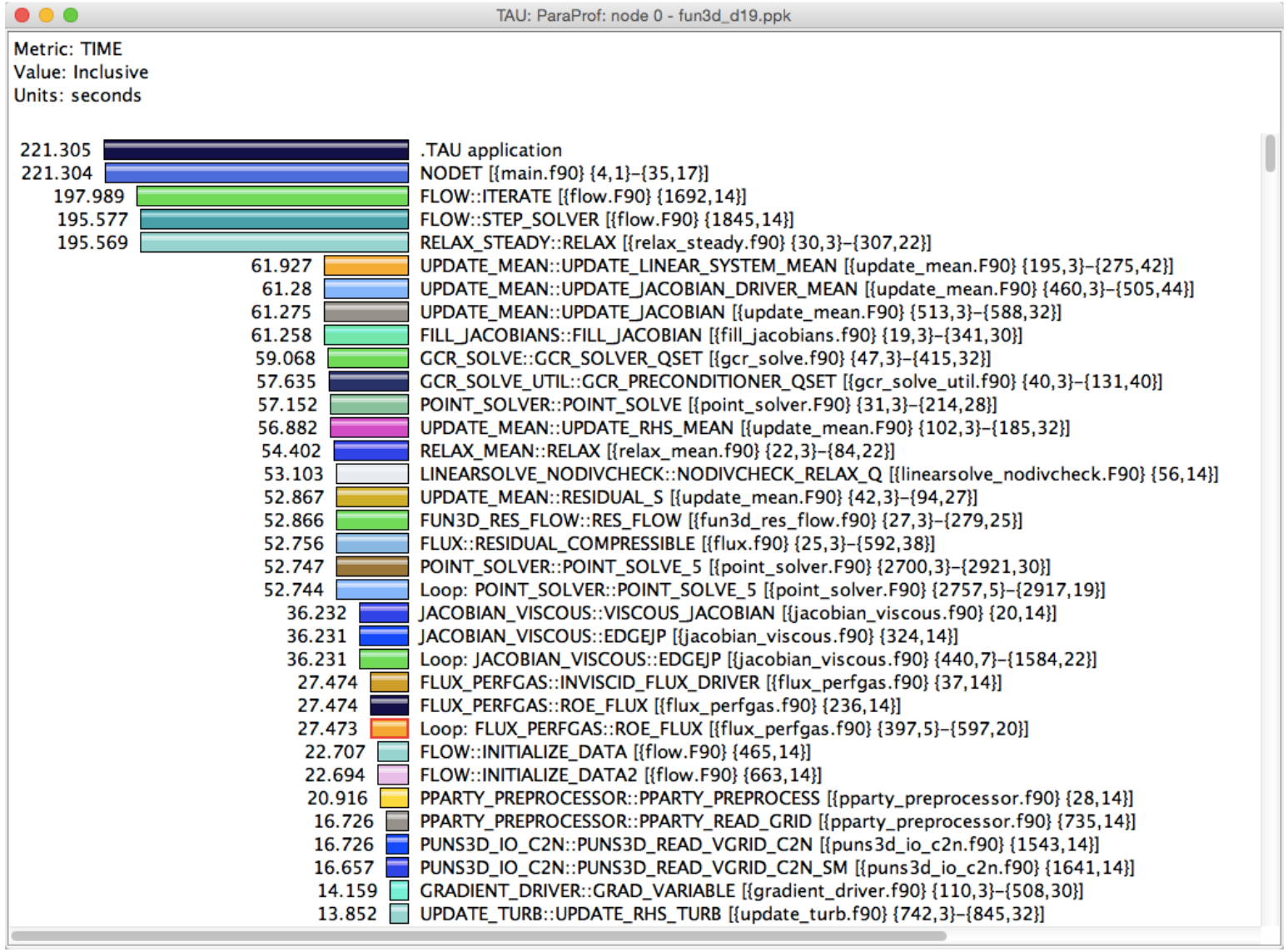
ParaProf Profile Browser

```
% paraprof
```

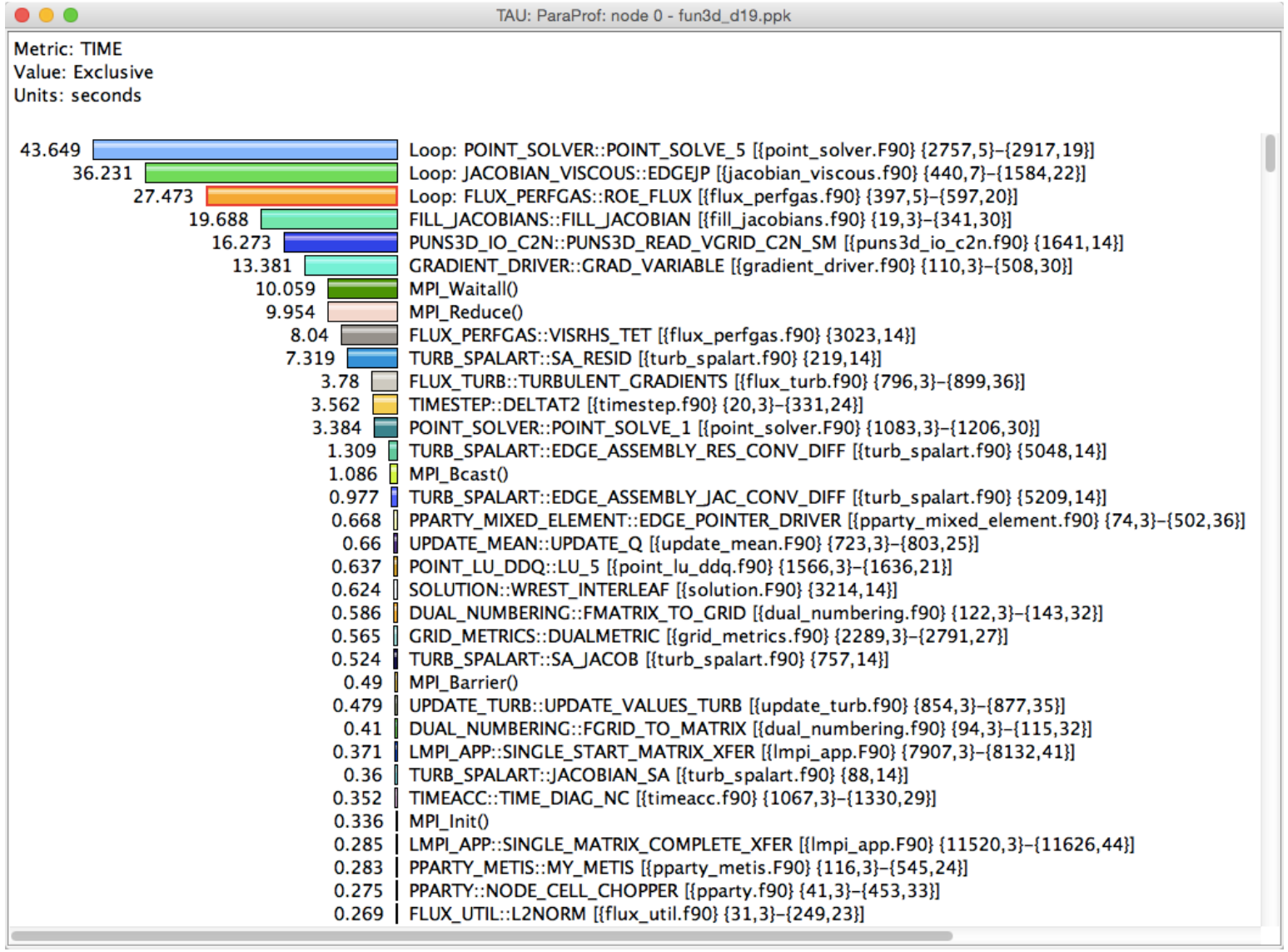
TAU's ParaProf Profile Browser



Inclusive Measurements



Exclusive Time



TAU: OpenCL profiling on NVIDIA A100 GPU

TAU: ParaProf: node 0, thread 0 - /storage/packages/tau/tau-2.31/examples/gpu/opencl-nvidia (on saturn)

File Options Windows Help

Metric: TAUGPU_TIME
Value: Exclusive
Units: seconds

0.6	.TAU application
0.531	cl_mem clCreateBuffer(cl_context, cl_mem_flags, size_t, void *, cl_int *) C
0.413	cl_int clWaitForEvents(cl_uint, const cl_event *) C
0.378	cl_int clEnqueueWriteBuffer(cl_command_queue, cl_mem, cl_bool, size_t, size_t, const void *, cl_uint, const cl_event *, cl_event *)
0.157	cl_context clCreateContext(const cl_context_properties *, cl_uint, const cl_device_id *, void (*)(const char *, const void *, size_t, v
0.083	cl_int clEnqueueReadBuffer(cl_command_queue, cl_mem, cl_bool, size_t, size_t, void *, cl_uint, const cl_event *, cl_event *) C
0.069	cl_int clEnqueueNDRangeKernel(cl_command_queue, cl_kernel, cl_uint, const size_t *, const size_t *, const size_t *, cl_uint, const c
0.028	cl_int clGetPlatformIDs(cl_uint, cl_platform_id *, cl_uint *) C
0.005	cl_int clBuildProgram(cl_program, cl_uint, const cl_device_id *, const char *, void (*)(cl_program, void *), void *) C
5.8E-5	cl_int clReleaseProgram(cl_program) C
1.7E-5	cl_int clGetDeviceInfo(cl_device_id, cl_device_info, size_t, void *, size_t *) C
8.0E-6	cl_command_queue clCreateCommandQueue(cl_context, cl_device_id, cl_command_queue_properties, cl_int *) C
8.0E-6	cl_int clFinish(cl_command_queue) C
7.0E-6	cl_int clSetKernelArg(cl_kernel, cl_uint, size_t, const void *) C
3.0E-6	cl_program clCreateProgramWithSource(cl_context, cl_uint, const char **, const size_t *, cl_int *) C
3.0E-6	cl_int clReleaseKernel(cl_kernel) C
2.0E-6	cl_kernel clCreateKernel(cl_program, const char *, cl_int *) C
2.0E-6	cl_int clGetCommandQueueInfo(cl_command_queue, cl_command_queue_info, size_t, void *, size_t *) C
1.0E-6	cl_int clGetDeviceIDs(cl_platform_id, cl_device_type, cl_uint, cl_device_id *, cl_uint *) C
1.0E-6	cl_int clGetProgramBuildInfo(cl_program, cl_device_id, cl_program_build_info, size_t, void *, size_t *) C
1.0E-6	cl_int clGetKernelInfo(cl_kernel, cl_kernel_info, size_t, void *, size_t *) C
1.0E-6	cl_int clReleaseCommandQueue(cl_command_queue) C
1.0E-6	cl_int clReleaseContext(cl_context) C

TAU: ParaProf: node 0, thread 1 - /storage/packages/tau/tau-2.31/exa

File Options Windows Help

Metric: TAUGPU_TIME
Value: Exclusive
Units: seconds

0.413	multiply_matrices
0.166	.TAU application
0.157	WriteBuffer
0.083	ReadBuffer

% tau_exec –T cupti,serial –opencl ./a.out

TAU: Intel oneAPI DPC++ on an Intel Gen12LP or DG1 GPU

TAU: ParaProf: Statistics for: node 0, thread 1 - iso3dfd_dpcpp.ppk

Name	Exclusive TAUGPU_TI...	Inclusive TAUGPU_TIME	Calls	Child Calls
.TAU application	0.18	22.279	1	10,002
_ZTSZZ13Iso3dfdDeviceRN2cl4sycl5queueEPfS3_S3_S3_mmmmmmmjENKUlRT_E313_16clINS0_7handlerEEEDaS5_EUlS4_E399_58	11.063	11.063	5,000	0
_ZTSZZ13Iso3dfdDeviceRN2cl4sycl5queueEPfS3_S3_S3_mmmmmmmjENKUlRT_E313_16clINS0_7handlerEEEDaS5_EUlS4_E407_58	11.033	11.033	5,000	0
zeCommandListAppendMemoryCopy	0.003	0.003	2	0

TAU: ParaProf: Statistics for: node 0, thread 0 - iso3dfd_dpcpp.ppk

Name	Exclusive TAUGPU_...	Inclusive TAUGPU_...	Calls	Child Calls
pthread_create	0	0	1	0
.TAU application	22.73	22.73	1	1
[CONTEXT] .TAU application	0	22.71	729	0
[SAMPLE] std::_Sp_counted_ptr_inplace<cl::sycl::detail::event_impl, std::allocator<cl::sycl::detail::event_impl>, (__gnu_cxx::_Lock_policy)2	0.03	0.03	1	0
[SAMPLE] cl::sycl::detail::pi::emitFunctionEndTrace(unsigned long, char const*) [{crtstuff.c} {0}]	0.09	0.09	2	0
[SAMPLE] cl::sycl::detail::Scheduler::GraphBuilder::cleanupCommandsForRecord(cl::sycl::detail::MemObjRecord*) [{crtstuff.c} {0}]	0.03	0.03	1	0
[SAMPLE] cl::sycl::detail::LeavesCollection::push_back(cl::sycl::detail::Command*) [{crtstuff.c} {0}]	0.03	0.03	1	0
[SAMPLE] cl::sycl::detail::ExecCGCommand::enqueueImp() [{crtstuff.c} {0}]	0.03	0.03	1	0
[SAMPLE] cl::sycl::detail::ExecCGCommand::SetKernelParamsAndLaunch(cl::sycl::detail::CGExecKernel*, _pi_kernel*, cl::sycl::detail::NDRDes	0.03	0.03	1	0
[SAMPLE] cl::sycl::detail::Command::addDep(cl::sycl::detail::DepDesc) [{crtstuff.c} {0}]	0.03	0.03	1	0
[SAMPLE] _pi_device::getAvailableCommandList(_pi_queue*, _ze_command_list_handle_t**, _ze_fence_handle_t**) [{crtstuff.c} {0}]	0.03	0.03	1	0
[SAMPLE] __gnu_cxx::__atomic_add(int volatile*, int) [{/usr/lib/gcc/x86_64-linux-gnu/9/../../../../include/c++/9/ext/atomicity.h} {53}]	0.03	0.03	1	0
[SAMPLE] UNRESOLVED UNKNOWN	0.06	0.06	2	0
[SAMPLE] UNRESOLVED /usr/lib/x86_64-linux-gnu/libze_intel_gpu.so.1.0.18513	0.509	0.509	17	0
[SAMPLE] UNRESOLVED /usr/lib/x86_64-linux-gnu/libstdc++.so.6.0.28	0.03	0.03	1	0
[SAMPLE] UNRESOLVED /usr/lib/x86_64-linux-gnu/libpthread-2.31.so	0.06	0.06	2	0
[SAMPLE] UNRESOLVED /usr/lib/x86_64-linux-gnu/libigc.so.1.0.5585	0.18	0.18	6	0
[SAMPLE] UNRESOLVED /usr/lib/x86_64-linux-gnu/libc-2.31.so	20.852	20.852	669	0
[SAMPLE] UNRESOLVED /usr/lib/x86_64-linux-gnu/ld-2.31.so	0.15	0.15	5	0
[SAMPLE] UNRESOLVED /home/shende/tau2/x86_64/lib/libTAUsh-level_zero-pthread.so	0.479	0.479	15	0
[SAMPLE] Initialize(float*, float*, float*, unsigned long, unsigned long, unsigned long) [{/home/users/sameer/samples/iso3dfd_dpcpp/sr	0.03	0.03	1	0

TAU: ParaProf: Statistics for: node 0, thread 2 - iso3dfd_dpcpp.ppk

Name	Exclusive TAUGPU_TIME	Inclusive TAUGPU_TIME	Calls	Child Calls
.TAU application	2.738	22.592	1	290,467
zeCommandQueueExecuteCommandLists	19.073	19.073	10,002	0
zeModuleCreate	0.272	0.272	1	0
zeCommandListReset	0.165	0.165	10,002	0
zeEventHostSynchronize	0.118	0.118	22	0
zeCommandListAppendLaunchKernel	0.073	0.073	10,000	0
zeKernelSetArgumentValue [THROTTLED]	0.043	0.043	100,001	0
zeFenceQueryStatus [THROTTLED]	0.03	0.03	100,001	0
zeMemAllocHost	0.019	0.019	4	0
zeKernelSetGroupSize	0.012	0.012	10,000	0
zeCommandListClose	0.011	0.011	10,002	0
zeKernelGetProperties	0.01	0.01	10,000	0
zeEventCreate	0.007	0.007	10,002	0
zeMemFree	0.006	0.006	4	0
zeFenceReset	0.004	0.004	10,002	0
zeEventPoolDestroy	0.003	0.003	39	0
zeCommandListCreate	0.003	0.003	78	0
zeCommandListAppendMemoryCopy	0.002	0.002	2	0
zeEventPoolCreate	0.001	0.001	40	0
zeEventDestroy	0.001	0.001	10,002	0

% tau_exec –T level_zero,serial –l0 ./a.out

Intel Level Zero (TigerLake Gen12LP integrated CPUs or DG1)

TAU: ParaProf: Statistics for: node 0, thread 0 - ze_gemm_4096.ppk

Name	Exclusive TAUGPU_T...	Inclusive TAUGPU_TI...	Calls	Child Calls
.TAU application	117,876	30,283,630	1	256
zeCommandQueueSynchronize	29,877,963	29,877,963	4	0
[CONTEXT] zeCommandQueueSynchronize	0	29,905,688	997	0
[SAMPLE] __GI___sched_yield [{/lib64/libc-2.26.so}	25,765,719	25,765,719	859	0
[SAMPLE] UNRESOLVED /soft/libraries/intel-level-z	4,139,969	4,139,969	138	0
zeCommandQueueExecuteCommandLists	186,203	186,203	4	0
zeModuleCreate	98,896	98,896	1	0
zeCommandListAppendMemoryCopy	1,410	1,410	12	0
zeCommandQueueDestroy	321	321	4	0
zeDriverAllocDeviceMem	137	137	12	0
zeEventPoolDestroy	128	128	20	0
zeDriverFreeMem	96	96	12	0
zeCommandListCreate	89	89	4	0
zeCommandQueueCreate	82	82	4	0
zeCommandListDestroy	71	71	4	0
zeKernelSetArgumentValue	43	43	16	0
zeDeviceGetProperties	38	38	26	0
zeCommandListClose	35	35	4	0
zeEventCreate	30	30	4	0
zeEventDestroy	30	30	24	0
zeEventGetTimestamp	28	28	48	0
pthread_create	26	26	1	0
zeEventPoolCreate	20	20	4	0
zeKernelDestroy	20	20	1	0
zeModuleDestroy	17	17	1	0
zeCommandListAppendLaunchKernel	15	15	4	0
zeCommandListAppendBarrier	13	13	8	0
zeKernelSuggestGroupSize	12	12	4	0
zeEventQueryStatus	11	11	20	0
zeKernelCreate	11	11	1	0
zeKernelSetGroupSize	5	5	4	0
zeDeviceGet	2	2	2	0
zeInit	2	2	1	0
zeDriverGet	0	0	2	0

Units: microseconds

TAU: ParaProf: Statistics for: node 0, thread 2 - ze_gemm_4096.ppk

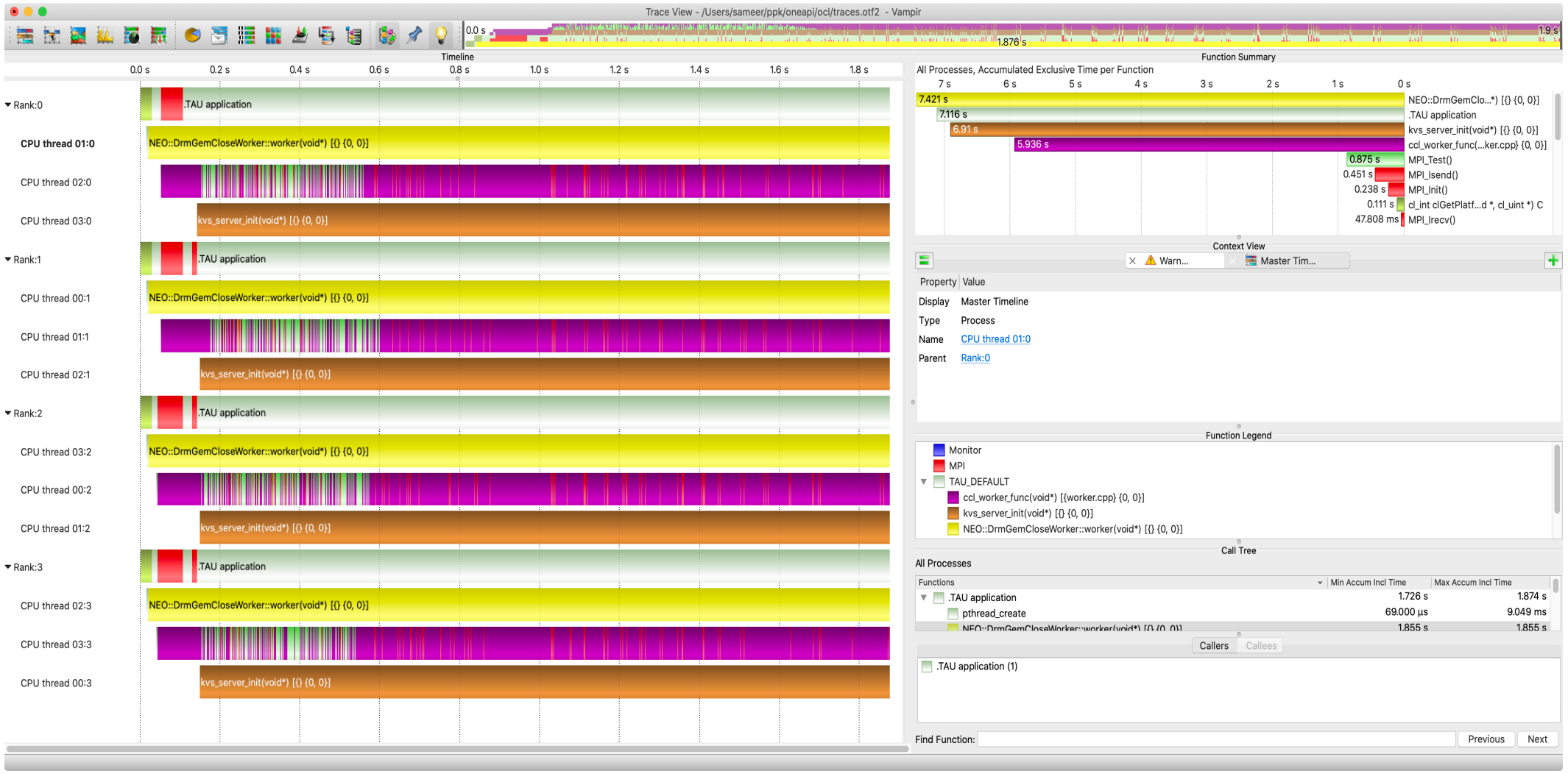
Name	Exclusive TAU...	Inclusive TAUG...	Calls	Child Calls
.TAU application	0.131	29.88	1	24
<Barrier>	0	0	8	0
<MemoryCopy>	0.049	0.049	12	0
GEMM	29.7	29.7	4	0

Units: seconds

Time spent in GEMM kernel

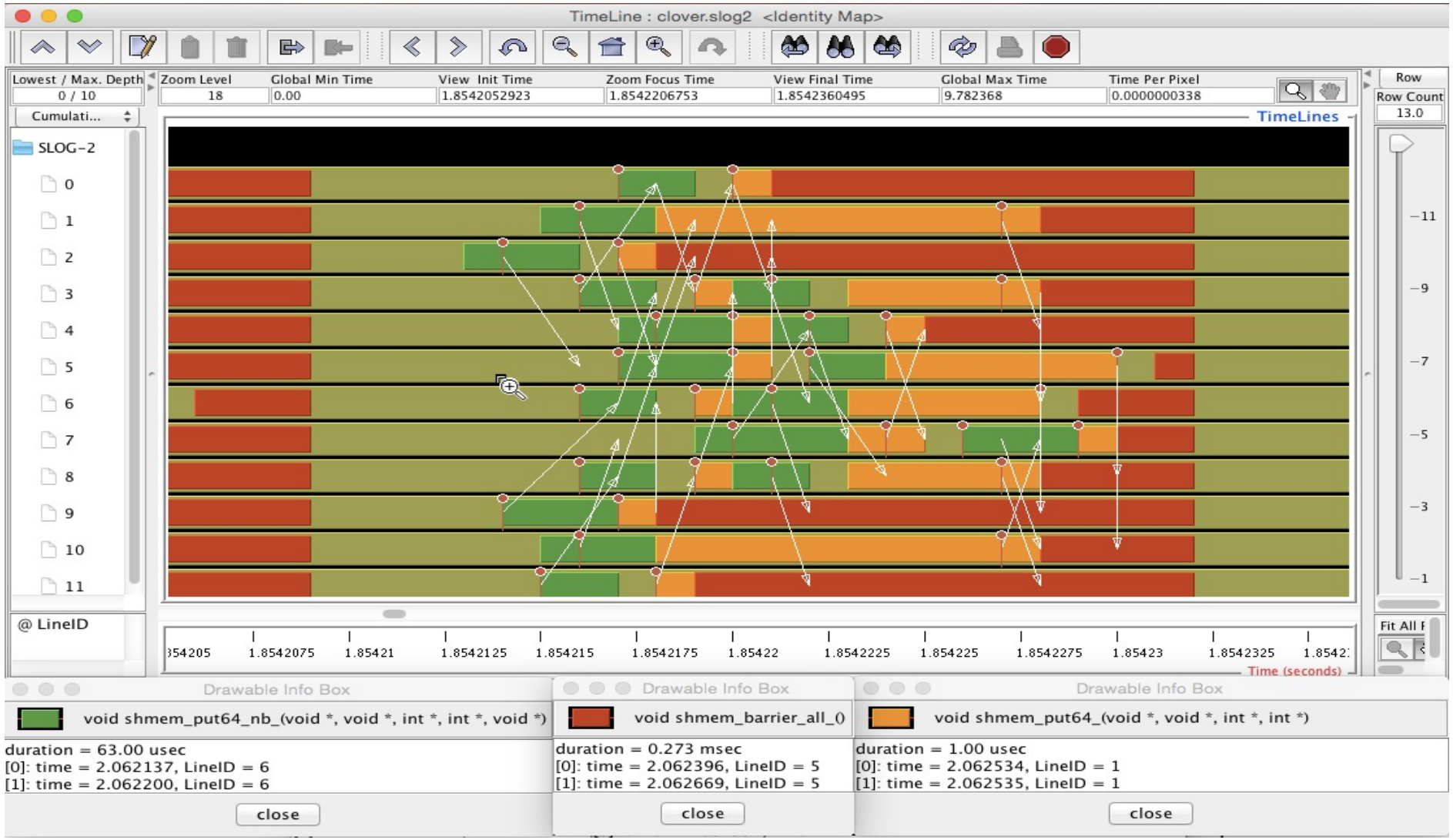
% mpirun –np 64 tau_exec –l0 ./a.out

TAU and Vampir [TU Dresden]: Intel oneAPI OpenCL

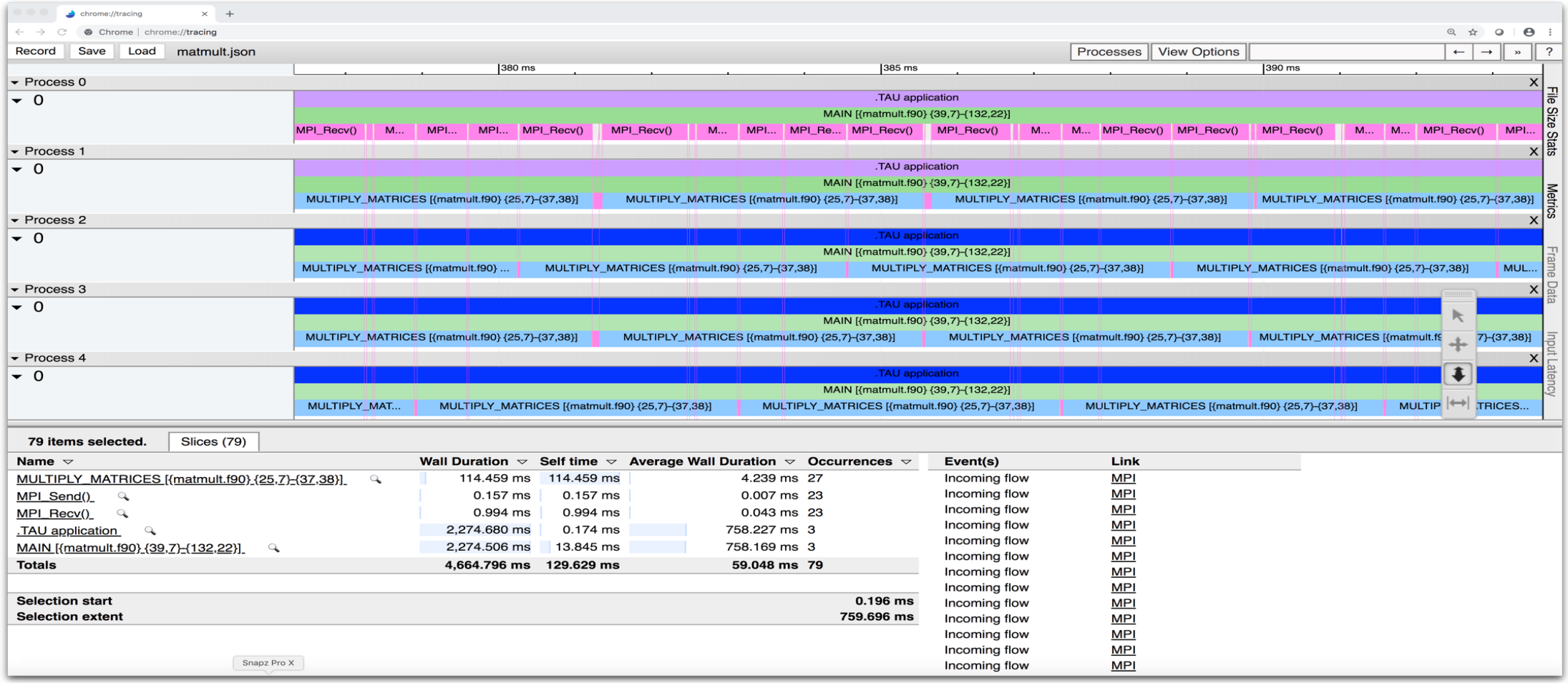



```
% export TAU_TRACE=1; export TAU_TRACE_FORMAT=otf2
% mpirun –np 4  tau_exec –T level_zero –opencl ./a.out
```

Tracing: Jumpshot (ships with TAU)



Tracing: Chrome Browser or Perfetto.dev

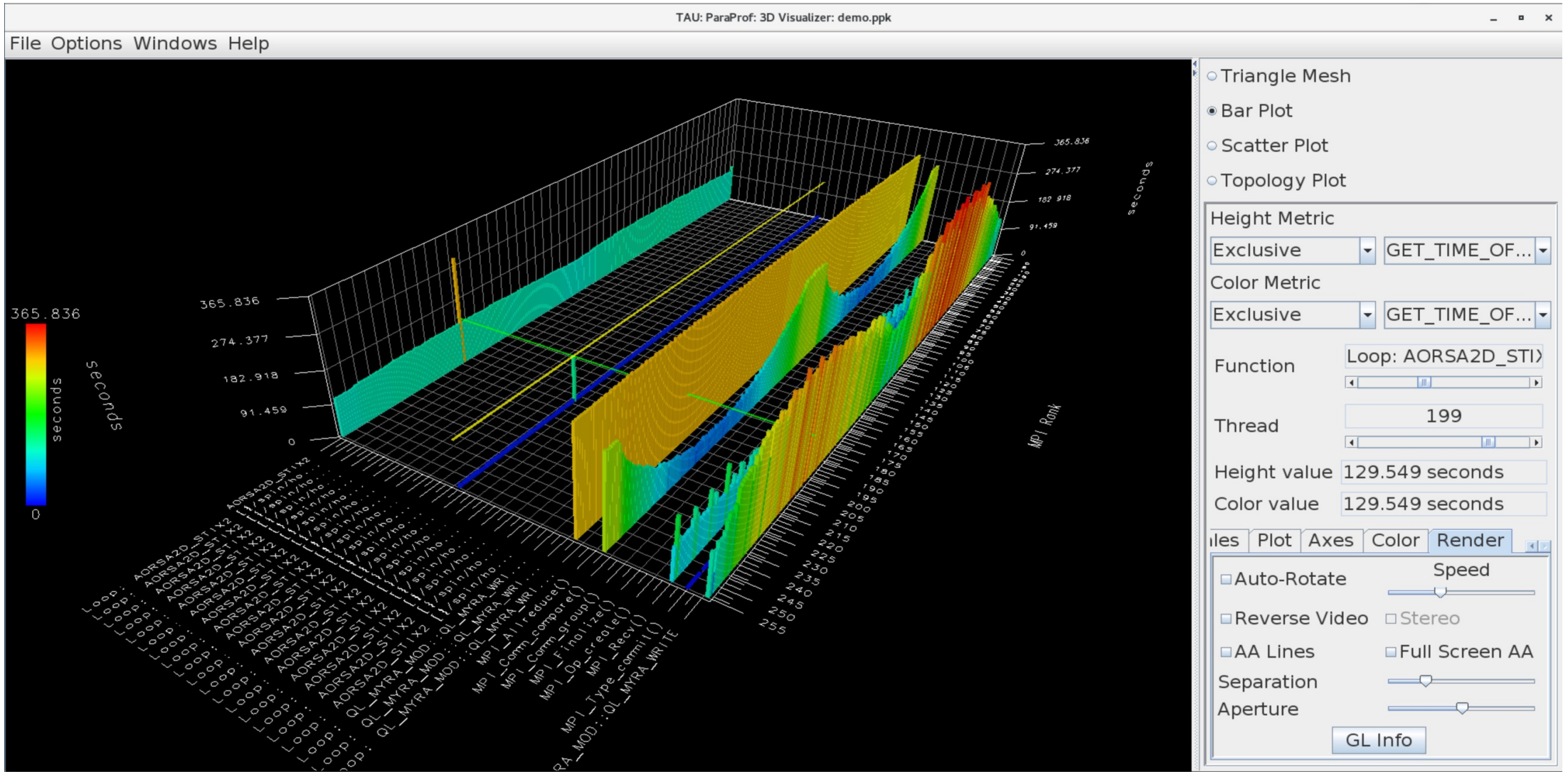


% export TAU_TRACE=1
% mpirun –np 256 tau_exec ./a.out
% tau_treemerge.pl; tau_trace2json tau.trc tau.edf –chrome –ignoreatomic –o app.json

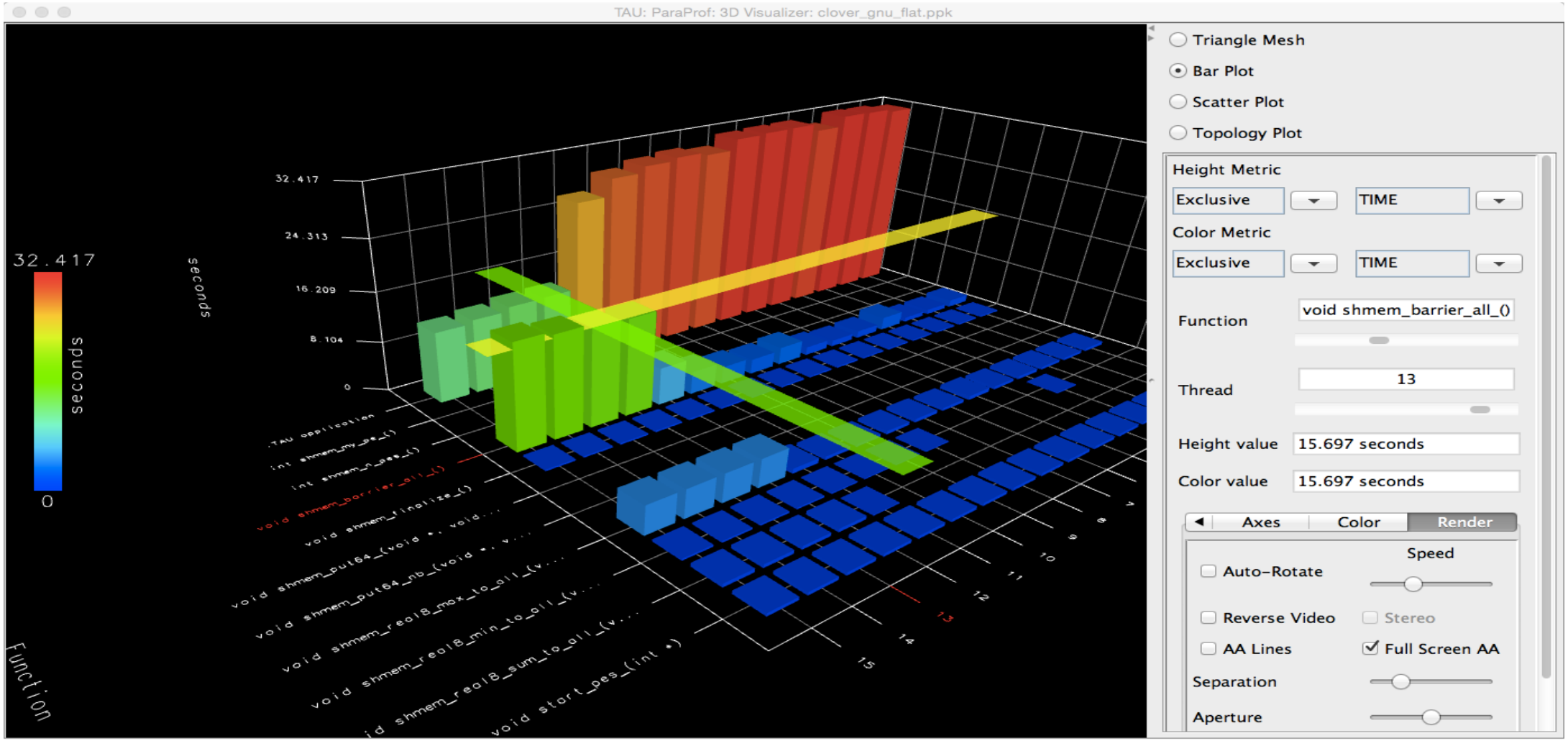
Chrome browser: chrome://tracing (Load -> app.json)

Perfetto.dev (open the UI)

ParaProf 3D Profile Browser

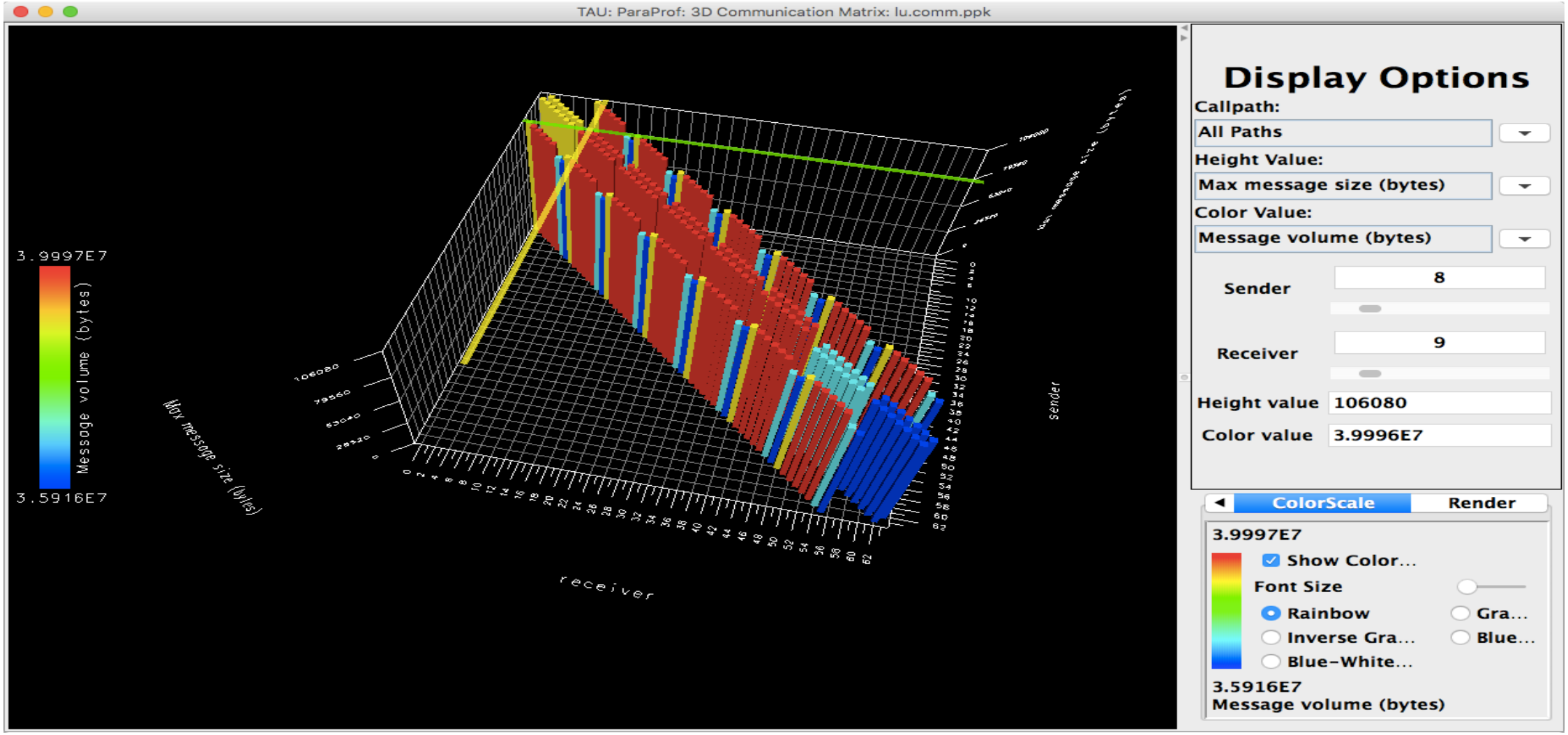


TAU – ParaProf 3D Visualization



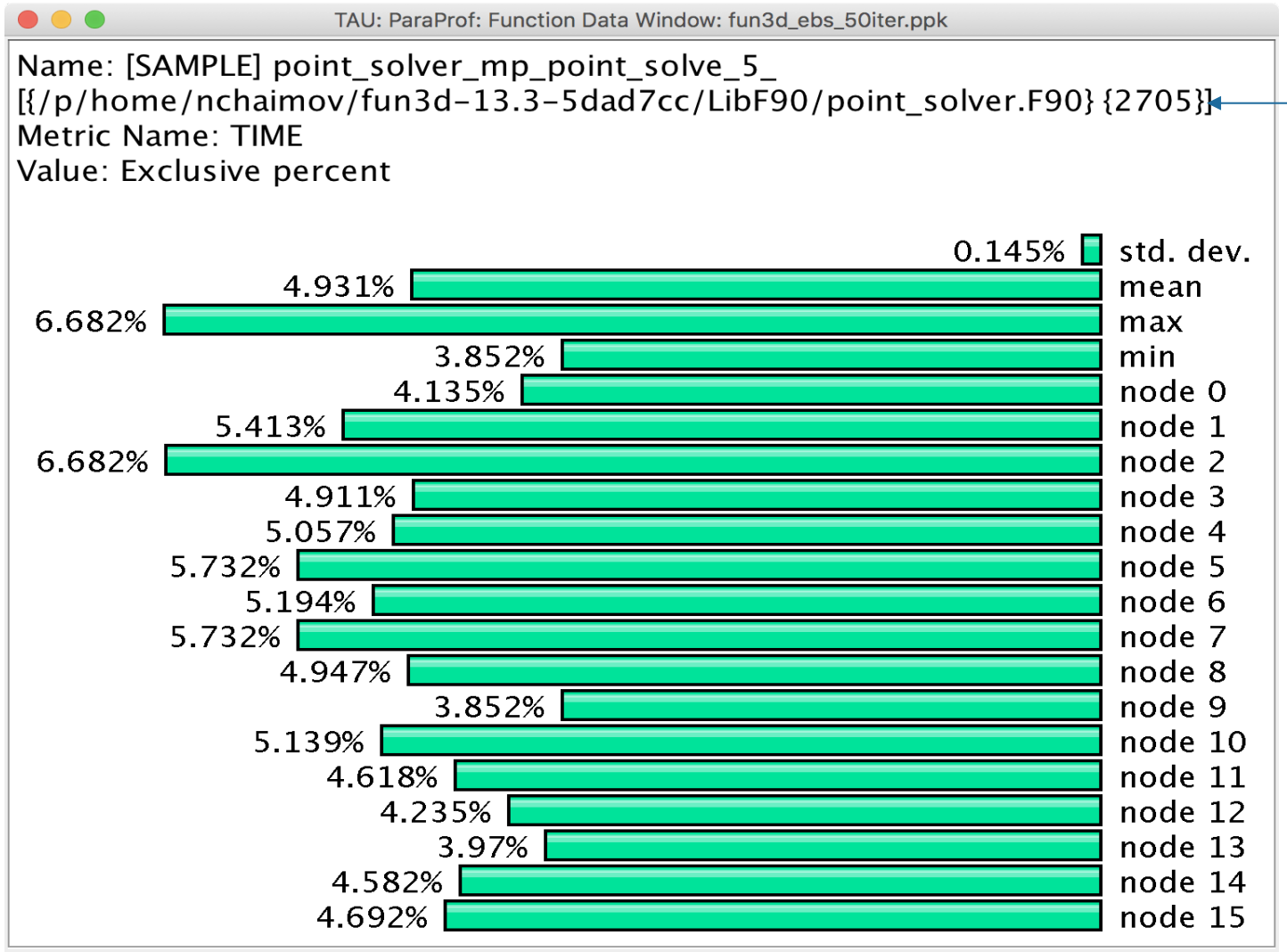
% paraprof app.ppk
Windows -> 3D Visualization -> Bar Plot (right pane)

TAU – 3D Communication Window



% export TAU_COMM_MATRIX=1; mpirun … tau_exec ./a.out
% paraprof ; Windows -> 3D Communication Matrix

Event Based Sampling (EBS)

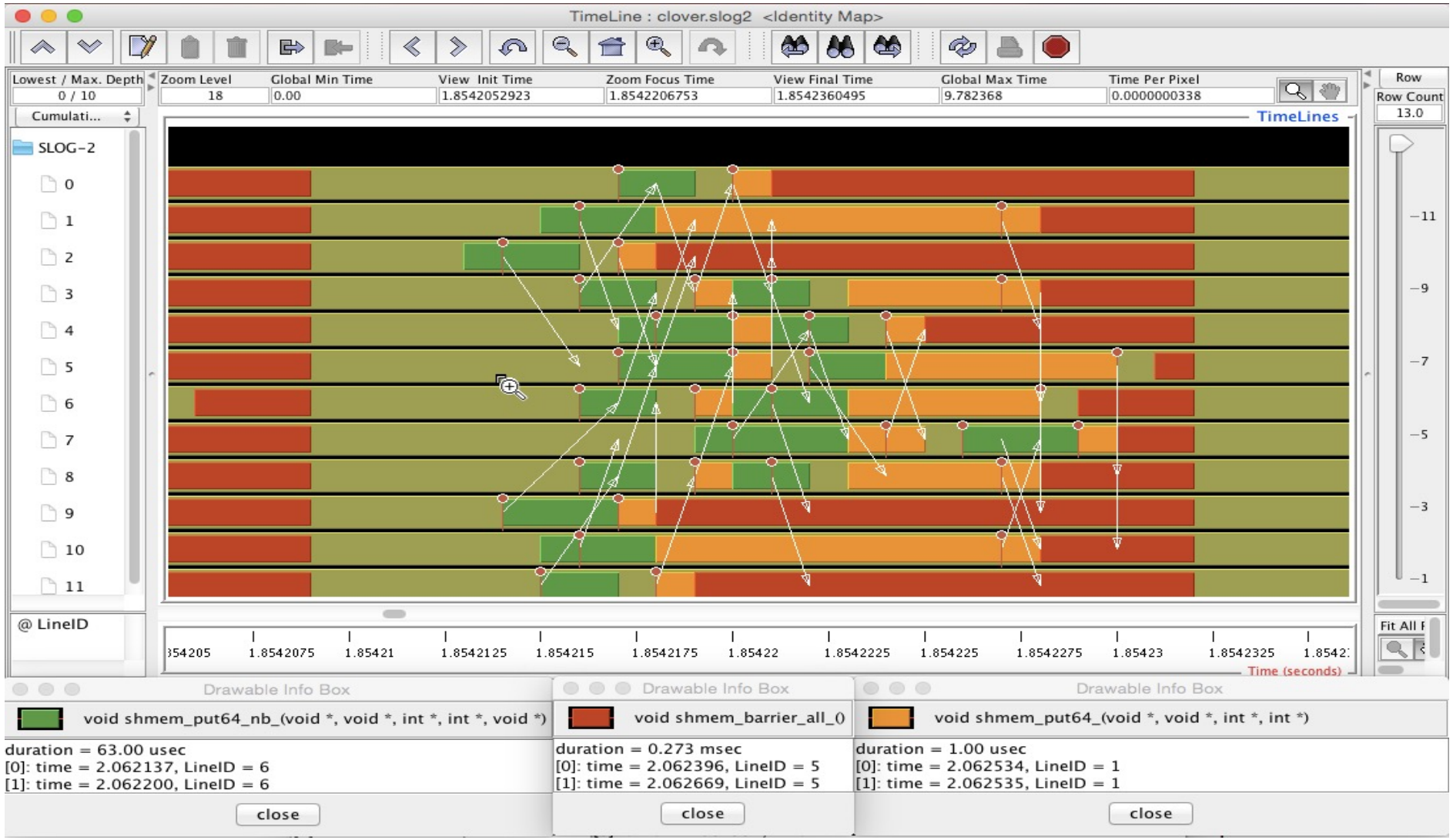


File: point_solver.F90
Line: 2705

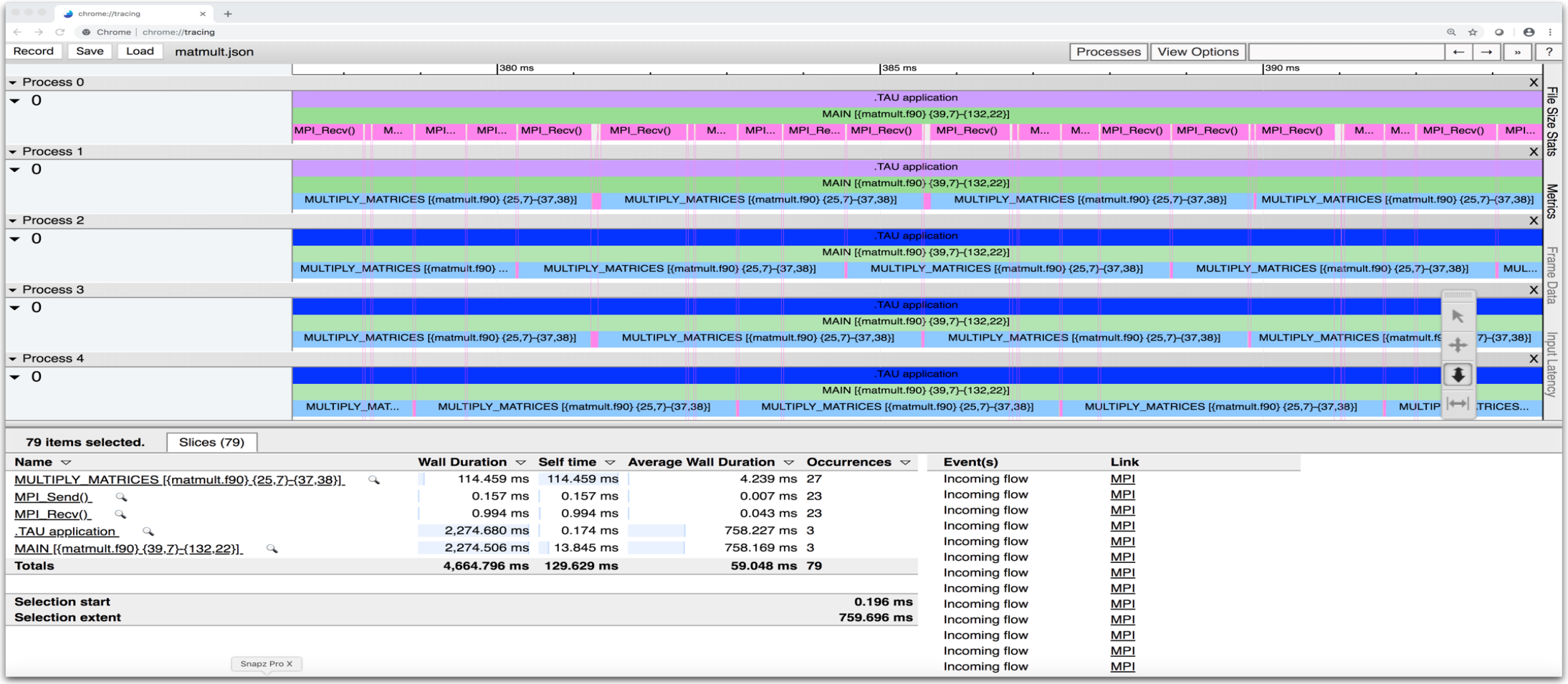
Uninstrumented!

```
% mpirun -n 16 tau_exec –ebs a.out
```

Tracing: Jumpshot (ships with TAU)



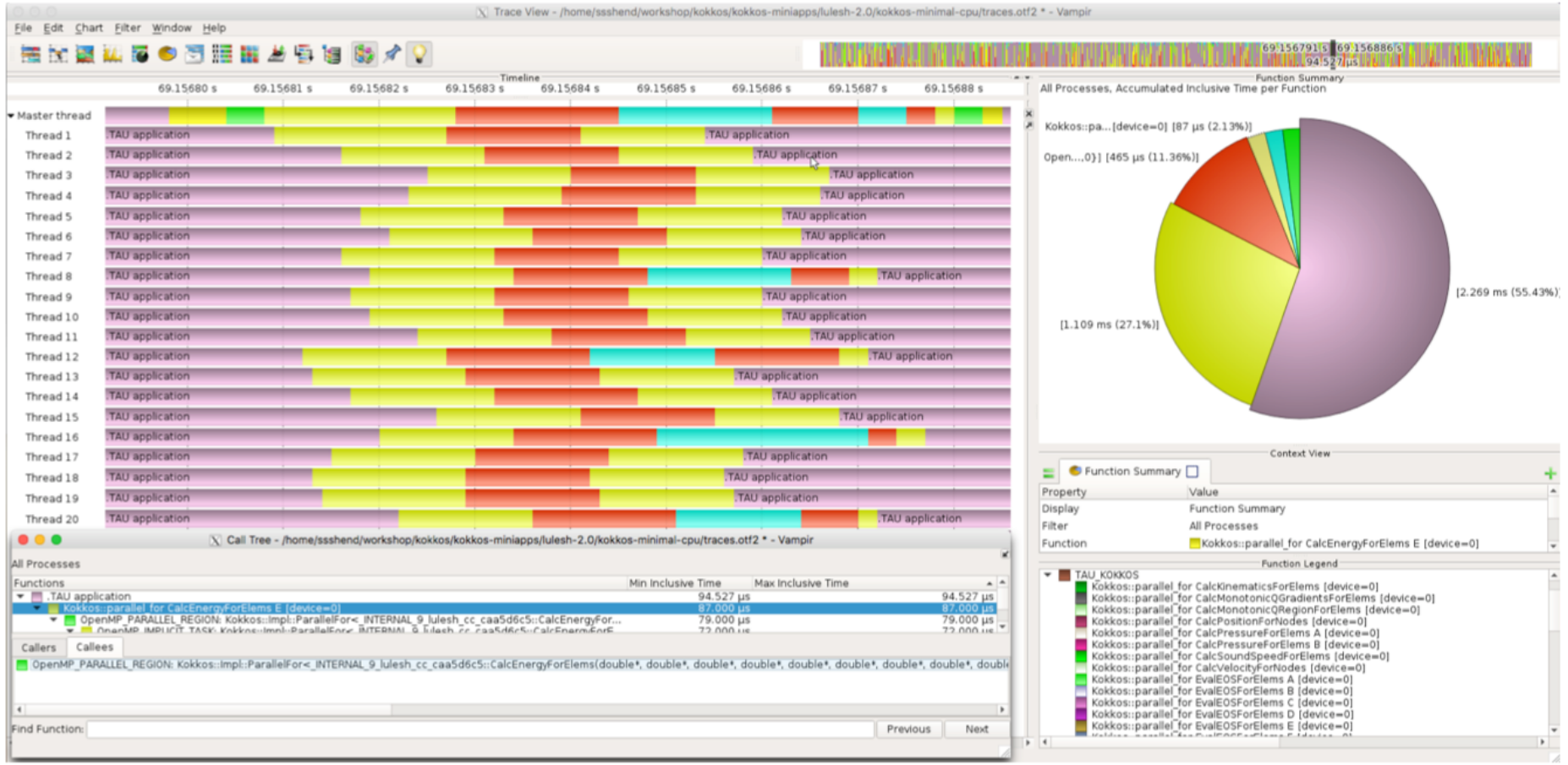
Tracing: Chrome Browser



% export TAU_TRACE=1
% mpirun –np 256 tau_exec ./a.out
% tau_treemerge.pl; tau_trace2json tau.trc tau.edf –chrome –ignoreatomic –o app.json

Chrome browser: chrome://tracing (Load -> app.json)

Vampir [TU Dresden] Timeline: Kokkos




```
% export TAU_TRACE=1; export TAU_TRACE_FORMAT=otf2
% tau_exec –ompt  ./a.out
% vampir traces.otf2 &
```

TAU's Support for Runtime Systems

MPI

- PMPI profiling interface
- MPI_T tools interface using performance and control variables

Pthread

- Captures time spent in routines per thread of execution

OpenMP

- OMPT tools interface to track salient OpenMP runtime events
- Opari source rewriter
- Preloading wrapper OpenMP runtime library when OMPT is not supported

OpenACC

- OpenACC instrumentation API
- Track data transfers between host and device (per-variable)
- Track time spent in kernels

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TAU's Support for Runtime Systems (contd.)

OpenCL
- OpenCL profiling interface
- Track timings of kernels

CUDA
- Cuda Profiling Tools Interface (CUPTI)
- Track data transfers between host and GPU
- Track access to uniform shared memory between host and GPU

Level Zero (DPC++/SYCL Intel oneAPI)
- Track execution of kernels on GPU
- Track time spent in level zero runtime system calls

ROCm
- Rocprofiler and Roctracer instrumentation interfaces
- Track data transfers and kernel execution between host and GPU

Kokkos
- Kokkos profiling API
- Push/pop interface for region, kernel execution interface

Python
- Python interpreter instrumentation API
- Tracks Python routine transitions as well as Python to C transitions

Examples of Multi-Level Instrumentation

MPI + OpenMP

MPI_T + PMPI + OMPT may be used to track MPI and OpenMP

MPI + CUDA

PMPI + CUPTI interfaces

Level zero + MPI

Intel oneAPI level zero (DPC++) + PMPI MPI interface

Kokkos + OpenMP

Kokkos profiling API + OMPT to transparently track events

Kokkos + pthread + MPI

Kokkos + pthread wrapper interposition library + PMPI layer

Python + CUDA + MPI

Python + CUPTI + pthread profiling interfaces (e.g., Tensorflow, PyTorch) + MPI

MPI + OpenCL

PMPI + OpenCL profiling interfaces

Installing TAU with support for OpenCL for NVIDIA, Intel, AMD GPUs

```
% wget http://tau.uoregon.edu/tau.tgz; tar xf tau.tgz; cd tau-<version>;
% ./configure -bfd=download -cuda=/packages/cuda/11.4.1 -tag=nvidia ; make install -j
% ./configure -bfd=download -opencl -tag=intel; make install -j
% ./configure -bfd=download -opencl=/opt/rocm-5.1.0/opencl -tag=amd; make install -j
% ls x86_64/lib/Makefile*
Makefile.tau-amd
Makefile.tau-intel
Makefile.tau-nvidia-cupti

% cd examples/gpu/opencl; make;
% tau_exec -T serial,[amd,intel,nvidia] -opencl ./matmult
% pprof -a | more
% paraprof &
```

Using TAU's Runtime Preloading Tool: tau_exec

- Preload a wrapper that intercepts the runtime system call and substitutes with another
  - **MPI**
  - **OpenMP**
  - **OpenCL**
  - **POSIX I/O**
  - **Memory allocation/deallocation routines**
  - **Wrapper library for an external package**
- No modification to the binary executable!
- Enable other TAU options (communication matrix, OTF2, event-based sampling)

TAU Execution Command (tau_exec)

Uninstrumented execution

```
% mpirun -np 256  ./a.out
```

Track GPU operations

```
% mpirun –np 256  tau_exec –cupti ./a.out
% mpirun –np 256  tau_exec –opencl ./a.out
% mpirun –np 256  tau_exec –rocm ./a.out
% mpirun –np 256  tau_exec –openacc ./a.out
```

Track MPI performance

```
% mpirun -np 256   tau_exec ./a.out
```

Track I/O, and MPI performance (MPI enabled by default)

```
% mpirun -np 256   tau_exec -io  ./a.out
```

Track OpenMP and MPI execution (using OMPT for Intel v19+ or Clang 8+)

```
% export TAU_OMPT_SUPPORT_LEVEL=full;
% mpirun –np 256  tau_exec –T ompt,v5,mpi  -ompt  ./a.out
```

Track memory operations

```
% export TAU_TRACK_MEMORY_LEAKS=1
% mpirun –np 256 tau_exec –memory_debug ./a.out (bounds check)
```

Use event based sampling (compile with –g)

```
% mpirun –np 256 tau_exec –ebs ./a.out
Also  -ebs_source=<PAPI_COUNTER> -ebs_period=<overflow_count>   -ebs_resolution=<file | function | line>
```

TAU's Runtime Environment Variables

Environment Variable	Default	Description
TAU_TRACE	0	Setting to 1 turns on tracing
TAU_CALLPATH	0	Setting to 1 turns on callpath profiling
TAU_TRACK_MEMORY_FOOTPRINT	0	Setting to 1 turns on tracking memory usage by sampling periodically the resident set size and high water mark of memory usage
TAU_TRACK_POWER	0	Tracks power usage by sampling periodically.
TAU_CALLPATH_DEPTH	2	Specifies depth of callpath. Setting to 0 generates no callpath or routine information, setting to 1 generates flat profile and context events have just parent information (e.g., Heap Entry: foo)
TAU_SAMPLING	1	Setting to 1 enables event-based sampling.
TAU_TRACK_SIGNALS	0	Setting to 1 generate debugging callstack info when a program crashes
TAU_COMM_MATRIX	0	Setting to 1 generates communication matrix display using context events
TAU_THROTTLE	1	Setting to 0 turns off throttling. Throttles instrumentation in lightweight routines that are called frequently
TAU_THROTTLE_NUMCALLS	100000	Specifies the number of calls before testing for throttling
TAU_THROTTLE_PERCALL	10	Specifies value in microseconds. Throttle a routine if it is called over 100000 times and takes less than 10 usec of inclusive time per call
TAU_CALLSITE	0	Setting to 1 enables callsite profiling that shows where an instrumented function was called. Also compatible with tracing.
TAU_PROFILE_FORMAT	Profile	Setting to "merged" generates a single file. "snapshot" generates xml format
TAU_METRICS	TIME	Setting to a comma separated list generates other metrics. (e.g., ENERGY,TIME,P_VIRTUAL_TIME,PAPI_FP_INS,PAPI_NATIVE_<event>:<subevent>)

Runtime Environment Variables

Environment Variable	Default	Description
TAU_TRACE	0	Setting to 1 turns on tracing
TAU_TRACE_FORMAT	Default	Setting to “otf2” turns on TAU’s native OTF2 trace generation (configure with –otf=download)
TAU_EBS_UNWIND	0	Setting to 1 turns on unwinding the callstack during sampling (use with tau_exec –ebs or TAU_SAMPLING=1)
TAU_EBS_RESOLUTION	line	Setting to “function” or “file” changes the sampling resolution to function or file level respectively.
TAU_TRACK_LOAD	0	Setting to 1 tracks system load on the node
TAU_SELECT_FILE	Default	Setting to a file name, enables selective instrumentation based on exclude/include lists specified in the file.
TAU_OMPT_SUPPORT_LEVEL	basic	Setting to “full” improves resolution of OMPT TR6 regions on threads 1.. N-1. Also, “lowoverhead” option is available.
TAU_OMPT_RESOLVE_ADDRESS_EAGERLY	1	Setting to 1 is necessary for event based sampling to resolve addresses with OMPT. Setting to 0 allows the user to do offline address translation.

Runtime Environment Variables

Environment Variable	Default	Description
TAU_TRACK_MEMORY_LEAKS	0	Tracks allocates that were not de-allocated (needs –optMemDbg or tau_exec –memory)
TAU_EBS_SOURCE	TIME	Allows using PAPI hardware counters for periodic interrupts for EBS (e.g., TAU_EBS_SOURCE=PAPI_TOT_INS when TAU_SAMPLING=1)
TAU_EBS_PERIOD	100000	Specifies the overflow count for interrupts
TAU_MEMDBG_ALLOC_MIN/MAX	0	Byte size minimum and maximum subject to bounds checking (used with TAU_MEMDBG_PROTECT_*)
TAU_MEMDBG_OVERHEAD	0	Specifies the number of bytes for TAU's memory overhead for memory debugging.
TAU_MEMDBG_PROTECT_BELOW/ABOVE	0	Setting to 1 enables tracking runtime bounds checking below or above the array bounds (requires –optMemDbg while building or tau_exec –memory)
TAU_MEMDBG_ZERO_MALLOC	0	Setting to 1 enables tracking zero byte allocations as invalid memory allocations.
TAU_MEMDBG_PROTECT_FREE	0	Setting to 1 detects invalid accesses to deallocated memory that should not be referenced until it is reallocated (requires –optMemDbg or tau_exec –memory)
TAU_MEMDBG_ATTEMPT_CONTINUE	0	Setting to 1 allows TAU to record and continue execution when a memory error occurs at runtime.
TAU_MEMDBG_FILL_GAP	Undefined	Initial value for gap bytes
TAU_MEMDBG_ALINGMENT	Sizeof(int)	Byte alignment for memory allocations
TAU_EVENT_THRESHOLD	0.5	Define a threshold value (e.g., .25 is 25%) to trigger marker events for min/max

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https://www.exascaleproject.org

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