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Hello Alessandro de Oliveira Faria

Founder of the Company OITI TECHNOLOGIES

# Making banking secure via bio metrics application built using oneAPI and DPC++ based on SYCL/C++

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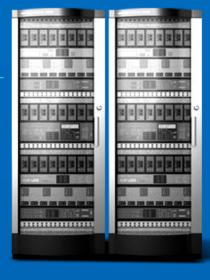












Identifying millions of users in just 3s



NUVEM



Useful for mobile application for opening accounts and transactions



Scalable operating power and high availability



Certiface protecst honest people, financial market and retail from fraud

When Certiface finds a linked face with many different documents (Tax ID), in the centralized base with millions of users, the system triggers an alert in real time



#### CADASTRO COM ALERTA

LOJA

OPERADOR

PROTOCOLO

#### CADASTRO





#### SIMILARES





STATUS SIMIL

NASCIMENTO
SIMILARIDADE



TUS SI

SIMILARIDADE 99.954 %



RESTRITO

STATUS RESTRITO



99.952 %



RESTRITO

NOME

NASCIMENTO

SIMILARIDADE

99 951 %

## Robust Algorithm

Certiface uses several algorithms (proprietary and opensource) to process a robust solution based on computer vision.

Even with dark, low-quality photos, certiface can process facial biometrics







Foto de Cadastro



Desafios







Status: Outros detalhes:









Desafios

Desafio 4

ROSTO PARA



**ROSTO PARA** 

STATUS FRAUD





\* STATUS FRAUD

SIMILARIDADE 99,95%



\* STATUS FRAUD

SIMILARIDADE 99,95%







SORRISO



SORRISO



SORRISO



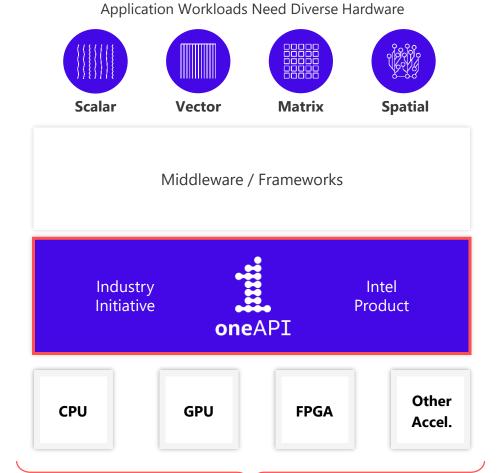




## Introducing oneAPI

Unified programming model to simplify development across diverse architectures

- Unified and simplified language and libraries for expressing parallelism
- Uncompromised native high-level language performance
- Based on industry standards and open specifications
- Interoperable with existing HPC programming models



**XPUs** 



## oneAPI initiative – Ecosystem support

allegro.ai

































































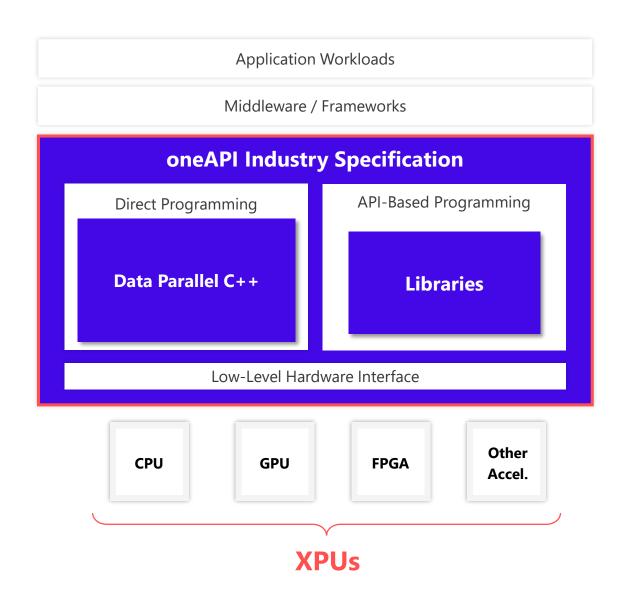






## **oneAPI** Industry Initiative

- oneAPI Industry Specification
  - A standards based cross-architecture language, DPC++, based on C++ and SYCL
  - Powerful APIs designed for acceleration of key domain-specific functions
  - Low-level hardware interface to provide a hardware abstraction layer to vendors
  - Enables code reuse across architectures and vendors
  - Open standard to promote community and industry support
- Technical Advisory Board
- oneAPI Industry Brand



## Data parallel C++

## Standards-based, Cross-architecture Language

## Language to deliver uncompromised parallel programming productivity and performance across CPUs and accelerators

DPC++ = ISO C++ and Khronos SYCL and Extensions

Allows code reuse across hardware targets, while permitting custom tuning for a specific accelerator

Open, cross-industry alternative to single architecture proprietary language

#### Based on C++

Delivers C++ productivity benefits, using common and familiar C and C++ constructs

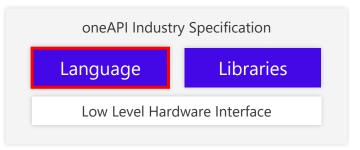
Incorporates SYCL\* from the Khronos Group to support data parallelism and heterogeneous programming

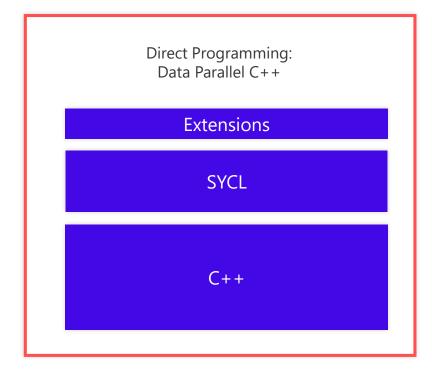
#### **Community Project to drive language enhancements**

Extensions to simplify data parallel programming

Open and cooperative development for continued evolution

DPC++ extensions including Unified Shared Memory are being incorporated into upcoming versions of the Khronos SYCL standard.





## Intel<sup>®</sup> oneAPI Products(beta)

Distributed through a core toolkit and a complementary set of add-on domain-specific toolkits

Includes DPC++ compatibility tool for code migration along with advanced

Beta Available Now

tool **Debug Tools Data Parallel** Libraries **C++** performance analysis and debug tools Low-Level Hardware Interface Other **CPU GPU FPGA** Accel. Some capabilities may differ per architecture and custom-tuning will still be **XPUs** required. Other accelerators to be supported in the future.

**Compatibility** 

Refer to http://software.intel.com/en-us/articles/optimization-notice for more information regarding performance and optimization choices in Intel software products.

**Analysis &** 

**Application Workloads** 

Optimized Middleware & Frameworks

**API-Based** 

**Programming** 

**Intel oneAPI Product** 

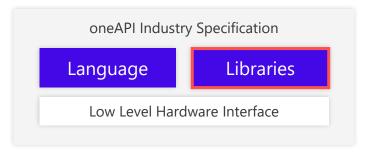
**Direct** 

**Programming** 

# oneAPI Specification Libraries

Key domain-specific functions to accelerate compute intensive workloads

Custom-coded for supported architectures



Library Name	Description	Short name
oneAPI DPC++ Library	Key algorithms and functions to speed up DPC++ kernel programming	oneDPC
oneAPI Math Kernel Library	Math routines including matrix algebra, fast Fourier transforms (FFT), and vector math	oneMKL
oneAPI Data Analytics Library	Machine learning and data analytics functions	oneDAL
oneAPI Deep Neural Network Library	Neural networks functions for deep learning training and inference	oneDNN
oneAPI Collective Communications Library	Communication patterns for distributed deep learning	oneCCL
oneAPI Threading Building Blocks	Threading and memory management template library	oneTBB
oneAPI Video Processing Library	Real-time video decoding, encoding, transcoding, and processing functions	oneVPL





oneAPI Home

# Intel® oneAPI Video Processing Library®

## Accelerated Video Processing with a Unified Programming API

Jump to: Documentation & Code Samples | Key Specifications | Get Help

#### State-of-the-Art Video Codecs

The Intel® oneAPI Video Processing Library lets developers add high-speed, real-time transcoding, decoding, and encoding to their applications. Its single video API provides direct access to advanced Intel® CPU and GPU instructions, and gives you total control of the video hardware for their processing needs.

The library is perfect for applications spanning broadcasting, OTT and VOD, in-cloud gaming, and remote desktop solutions.

- . Includes high-performance, hardware-accelerated AVC, HEVC, and AV1 codecs
- · Supports deployment on CPUs and GPUs
- Flexible API enables developers to maximize application exposure to Intel® hardware

#### Develop, Test, and Run Your oneAPI Code in the Cloud

Get what you need to build and optimize your oneAPI projects for free. With an Intel® DevCloud account, you get 120 days of access to the latest Intel® hardware—CPUs, GPUs, FPGAs—and Intel oneAPI tools and frameworks. No software downloads. No configuration steps. No installations.

Get Access

Download Intel oneAPI Video Processing Library as Part of the Intel® oneAPI Base Toolkit



Get It Now

## Documentation & Code Samples

#### **Get Started**

Intel® oneAPI Video Processing Library<sup>(Beta)</sup>

#### **Documentation**

- Release Notes
- System Requirements

#### **View All Documentation**

#### **Code Samples**

Learn how to access oneAPI code samples in a tool command line or IDE.

- Simple Encode
- Simple Decode
- Decode with an Accelerator Selection
- Decode with Video Post-Processing
- Demux and Decode
- Memory Integration

```
uint8_t *pbs=new uint8_t[BUFFER_SIZE];
FILE* fInput = fopen(imageVideo.c_str(), "rb");
if (!fInput)
   printf("Error: could not open input file '%s'\n", imageVideo.c_str());
   return 1;
vplm mem* image = nullptr;
bool bdrain mode = false;
vplWorkstreamState decode_state = VPL_STATE_READ_INPUT;
int frameCount = 0;
double elapsedTime = 0.0;
for (; decode_state != VPL_STATE_END_OF_OPERATION && decode_state != VPL_STATE_ERROR; decode_state = decoder.GetState())
    printf("> Frame %d :\n",frameCount);
    uint32_t bs_size = 0;
    if ((decode_state == VPL_STATE_READ_INPUT) && (!bdrain_mode))
       bs_size = (uint32_t)fread(pbs, 1, BUFFER_SIZE, fInput);
    if (bs_size == 0 || decode_state == VPL_STATE_INPUT_BUFFER_FULL)
       bdrain_mode = true;
    auto decTimeStart = std::chrono::system_clock::now();
    if (bdrain_mode){
       image = decoder.DecodeFrame(nullptr, 0); }
    else {
       image = decoder.DecodeFrame(pbs, bs_size); }
    DisplayOutput(image);
       o decitmetha - starrem onorsystem_ctockrimow(),
    std::chrono::duration<double> t = decTimeEnd - decTimeStart;
    elapsedTime += t.count();
    printf(" %0.2f seg(s)\n", t.count());
```

if (!image) continue;

frameCount++;

fclose(fInput); delete[] pbs;

## Fast Decoder in C++ with libVPL

```
void DisplayOutput(vplm_mem* img) {
 cv::Mat img_nv12, frame, blob;
 vplm_cpu_image handle = \{0\};
 vplm_image_info desc;
 unsigned char *data;
 // Read image description (width, height, etc) from vpl memory
 vplm_get_image_info(img, &desc);
 // Access data in read mode
 vplm_status err = vplm_map_image(img, VPLM_ACCESS_MODE_READ, &handle);
 // Need to rearrange data because of stride size
 data = new unsigned char[desc.height * 3/2 * desc.width];
 size_t pitch0 = handle.planes[0].stride;
 size_t pitch1 = handle.planes[1].stride;
 for(size_t y = 0; y < desc.height; y++){
   memcpy(data + (desc.width * y), handle.planes[0].data + (pitch0 * y)/ desc.width);
 for(size_t y = 0; y < desc.height/2; y++){
   memcpy(data + (desc.width * desc.height) + (desc.width * \sqrt{y}, har/dle.planes[1].data + (pitch1 * y), desc.width);
timy_nv12 - cv..Mai(desc.heighi ^ 3/2, desc.widih, cv_6001, data);
 // Convert NV12 to BGRA format for displaying with Open V
 cv::cvtColor(img_nv12, frame, cv::C0L0R_YUV2BGR_NV12);
       if (frame.empty())
           printf("Error in convert frame\n");
           exit(0);
       // Create a 4D blob from a frame.
       Size inpSize(inpWidth > 0 ? inpWidth : /frame.cols, inpHeight > 0 ? inpHeight : frame.rows);
       blobFromImage(frame, blob, scale, inpSize, Scalar(), false, false);
       net.setInput(blob);
       std::vector<Mat> outs;
       net.forward(outs, outNames);
       postprocess(frame, outs, net);
 vplm_unmap_image(&handle);
 delete data;
 return;
```

## Convert format for OpenCV and execute Deep Learning

How to Build



## **Environment Setting**

```
cabelo@lenovo03:~> source /opt/intel/inteloneapi/setvars.sh
:: initializing environment ...
  advisor -- latest
  ccl -- latest
  compiler -- latest
  daal -- latest
  debugger -- latest
  dev-utilities -- latest
  dpcpp-ct -- latest
   intelpython -- latest
   ipp -- latest
  mkl -- latest
  mpi -- latest
  oneDNN -- latest
  tbb -- latest
  vpl -- latest
  vtune -- latest
:: oneAPI environment initialized ::
cabelo@lenovo03:~>
```

Menu Script

```
cabelo@lenovo03:~> oneapi-cli
Connecting to online Sample Aggregator, this may take
some time based on network conditions
cabelo@lenovo03:~> ■
```

```
-FPGA tutorial: Overlapping Kernel Execution with Buffer Tran
    -FPGA tutorial: pipe_array
    -FPGA tutorial: pipes
    -FPGA tutorial: Triangular loop optimization.
    -FPGA tutorial: Use Library
     -FPGA tutorial: Using the OpenCL Intercept Layer to Profile D
 -CPU and GPU
    —Boostrapping
    —Complex number Multiplication
    —Polynomial Integral
    —Projectile Motion
    —Sepia Filter
    -simple-vector-incr
  ---Vector Add
  -oneAPI DPC++ Library
  CPU and GPU
      —Gamma Correction
      —Stable sort by key
—oneCCL Getting Started
 -oneDNN CNN FP32 Inference
  -oneDNN Getting Started
  -oneDNN SYCL Interop
 —tbb-async-sycl
 -tbb-task-sycl
  -Decode with accelerator selection
  -Decode with video post-processing
 -Demux and decode
 -Memory integration
  -Simple decode
  -Simple encode
```

=Samples=

Samples

```
Create folder, and run cmake command
-- The C compiler identification is GNU 9.2.1
-- The CXX compiler identification is GNU 9.2.1
-- Check for working C compiler: /usr/bin/cc
-- Check for working C compiler: /usr/bin/cc -- works
-- Detecting C compiler ABI info
-- Detecting C compiler ABI info - done
-- Detecting C compile features
-- Detecting C compile features - done
-- Check for working CXX compiler: /usr/bin/c++
-- Check for working CXX compiler: /usr/bin/c++ -- works
-- Detecting CXX compiler ABI info
-- Detecting CXX compiler ABI info - done
-- Detecting CXX compile features
-- Detecting CXX compile features - done
-- Default CMAKE BUILD TYPE not set using Release with Debug Info
-- Check for required environment variables
-- Check for presence of vpl library
-- Using vpl library: /dados/intel/inteloneapi/vpl/latest/lib/libvpl.so
-- Check for presence of vplmemory library
-- Using vplmemory library: /dados/intel/inteloneapi/vpl/latest/lib/libvplmemory.so
-- Check for presence of OpenCV library
-- Using opency world library: /dados/intel/inteloneapi/vpl/latest/lib/libopency world.so
-- Using opency world library(debug): /dados/intel/inteloneapi/vpl/latest/lib/libopency world.so
-- Configuring done
-- Generating done
-- Build files have been written to: /home/cabelo/tmp/01 decode simple/build
cabelo@lenovo03:~/tmp/01 decode simple/build> make
Scanning dependencies of target decode simple
[ 50%] Building CXX object CMakeFiles/decode_simple.dir/src/decode_simple.cpp.o
[100%] Linking CXX executable decode simple
                                                                                             Build command
[100%] Built target decode simple
cabelo@lenovo03:~/tmp/01 decode simple/build>
```

cabelo@lenovo03:~/tmp> mkdir -p 01 decode simple/build

cabelo@lenovo03:~/tmp/01 decode simple/build> cmake ...

cabelo@lenovo03:~/tmp> cd 01 decode simple/build

#### Create H.264 DECODER

```
vpl::Workstream decoder(VPL_TARGET_DEVICE_DEFAULT, VPL_WORKSTREAM_DECODE);
```

#### Use GPU if available

decoder.SetConfig(VPL PROP SRC BITSTREAM FORMAT, VPL FOURCC H264);

#### **How To Work**

vplm\_mem\* image = nullptr;

#### **Read FRAME**

stream.read(reinterpret\_cast(buffer.data()), buffer.size());

### Decoder frame

image = decoder.DecodeFrame(buffer.data(), stream.gcount());

#### Access data in read mode

vplm\_status err = vplm\_map\_image(image, VPLM\_ACCESS\_MODE\_READ, &handle);



# Summary

Certiface technology was designed to be used in Banking system to combat fraud and protect honest people by using technology to differentiate between a living person and a recorded video

Certiface AntiSpoofing use oneAPI and one VPL for fast decode video

oneVPL Library enables allows the development of real-time transcoding, decoding and encoding, high-speed direct access to advanced Intel CPU and GPU instructions

oneAPI unifies and simplifies programming across CPUs and accelerators, delivering developer productivity across architectures and vendors.



## INNOVATOR PROGRAM: RECOGNIZING YOUR WORK IN THE COMMUNITY (DEVMESH.INTEL.COM-> MEMBER PROGRAMS)



Intel® DevMesh Projects > Community > About Blog



## **Certiface Anti-Spoofing**



Alessandro de Oliveira Faria

Sorocaba, SP

Certiface AntiSpoofing use oneAPI for fast decode video for perform liveness detection with inference. The system is capable of spotting fake faces and performing anti-face spoofing in face recognition systems.

**Project status:** Under Development

Artificial Intelligence, HPC















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