

Kernel Interceptor

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GPUVerify

- A tool from Multicore at Imperial College London, with Microsoft Research
- Tries to prove absence of data races and barrier divergence — another piece in the trust puzzle
- Found various real world bugs

Technique overview

- Two arbitrary threads, i and j where $i \neq j$
- Thread i logs
- Thread j checks
- Barriers clear the log

Example

```
kernel void foo (local int* A) {
```

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kernel void foo (local int* A) {
```

```
    int tid = get_local_id(0);
```

```
    int t = A[tid+1];
```

```
    A[tid] = t;
```

```
}
```

```
}
```

Example

```
kernel void foo (local int* A) {  
    int tid = get_local_id(0);  
    int t = A[tid+1];  
    A[tid] = t;  
}  
  
kernel void foo (local int* A) {  
    int tid1, tid2;  
}
```

Example

```
kernel void foo (local int* A) {  
    int tid = get_local_id(0);  
    int t = A[tid+1];  
    A[tid] = t;  
}
```

```
kernel void foo (local int* A) {  
    int tid1, tid2;  
    reads_A += {tid1+1};  
    assert (tid2+1)  $\notin$  writes_A;  
    havoc t1, t2;  
}
```

Example

```
kernel void foo (local int* A) {  
    int tid = get_local_id(0);  
    int t = A[tid+1];  
    A[tid] = t;  
}
```

```
kernel void foo (local int* A) {  
    int tid1, tid2;  
    reads_A += {tid1+1};  
    assert (tid2+1)  $\notin$  writes_A;  
    havoc t1, t2;  
    writes_A += {tid1};  
    assert tid1  $\notin$  writes_A  $\cup$  reads_A;  
}
```


Example

```
kernel void foo (local int* A) {  
  
    int tid = get_local_id(0);  
  
    int t = A[tid+1];  
  
    barrier(CLK_LOCAL_MEM_FENCE);  
  
    A[tid] = t;  
  
}
```

```
kernel void foo (local int* A) {  
  
    int tid1, tid2;  
  
    reads_A += {tid1+1};  
    assert (tid2+1)  $\notin$  writes_A;  
    havoc t1, t2;  
  
    reads_A = {};  
    writes_A = {};  
  
    writes_A += {tid1};  
    assert tid1  $\notin$  writes_A  $\cup$  reads_A;  
  
}
```

Proven success

- Large number of GPGPU features supported
- High degree of automation, e.g., invariant inference
- However, not quite there...

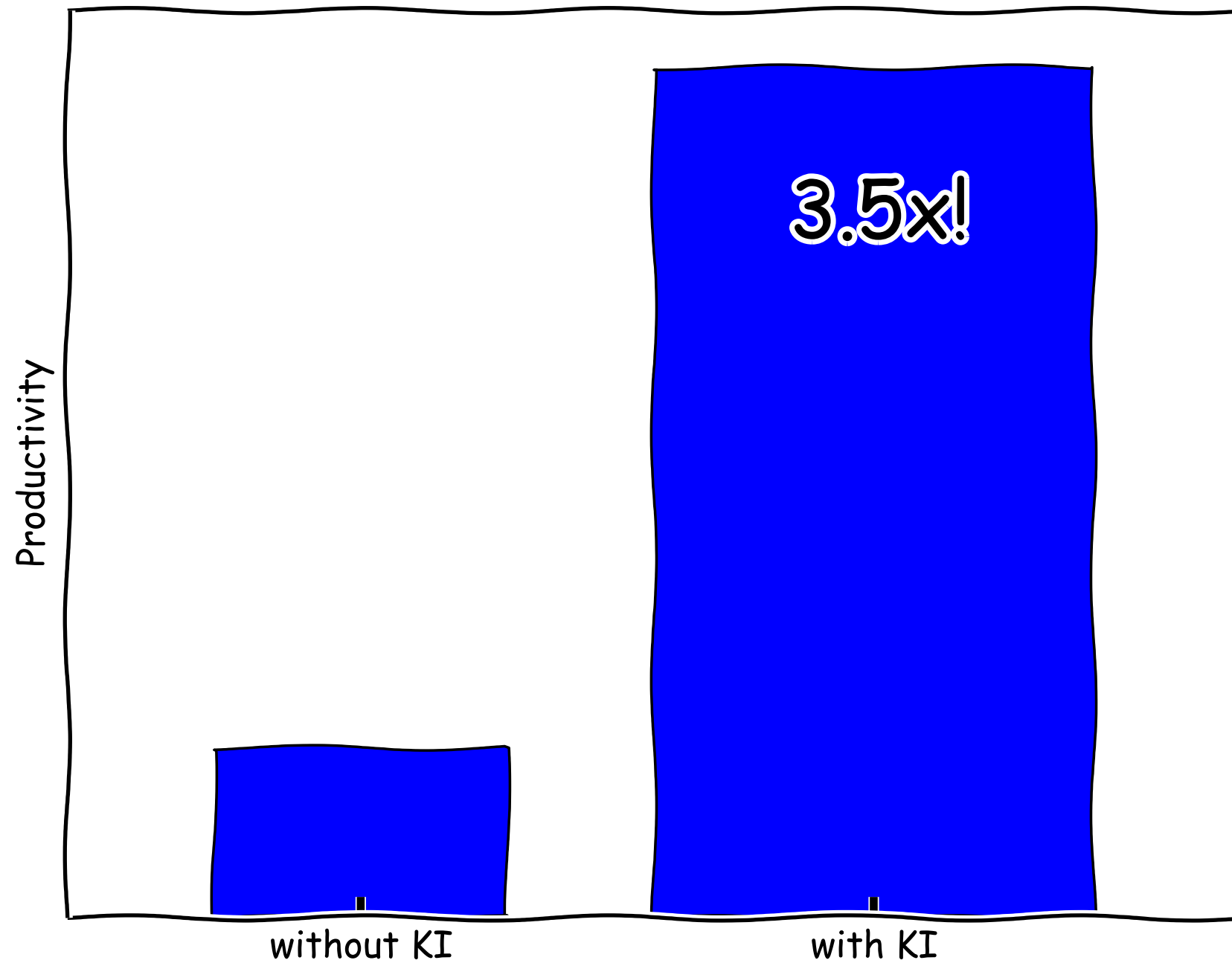
Kernel Interceptor

- Another level of automation
- Small portable C++ “library”
- Unobtrusive, suitable for debug build

In a nutshell

- Log calls to the OpenCL runtime
- At kernel launch, dump that instance
- Offline, run analysis on acquired instances

Graph slide!



Further work

- Inferring data-dependent invariants
- Finer grained parameter abstraction
- Please offer suggestions!

Summary

- Use GPUVerify
- Ease the pain with Kernel Interceptor

QUESTIONS?

multicore.doc.ic.ac.uk/tools/GPUVerify/IW0CL2014

gpuverify.codeplex.com

rise4fun.com/GPUVerify-OpenCL